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DESIGN OF A WINDOWS – BASED EMAIL AND MULTI-UTILITY SOFTWARE FOR THE UNIVERSITY



By

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MAY - 2006

Submitted in partial fulfillment of the Degree of Bachelor of Technology

DEPARTMENT OF ELECTRONICS AND COMMUNICATIONS ENGINEERING JAYPEE UNIVERSITY OF INFORMATION TECHNOLOGY - WAKNAGHAT



CERTIFICATE

This is to certify that the work entitled, "Design of a Windows – Based Email and Messaging Utility Software for the University" submitted by Anisha Bhatia and Aditya Marwah in partial fulfillment fir the award of degree of Bachelor of Technology in Electronics and Communications Engineering of Jaypee University of Information Technology has been carried out under my supervision. This work has not been submitted partially or wholly to any other University or Institute for the award of this or any other degree or diploma.

Dr. (Prof.) Sunil V. Bhooshan

ACKNOWLEDGEMENT

One of the most wonderful aspects of writing an acknowledgement is the opportunity that the authors get to thank some people and organizations whose names might not appear in the authors or developers lists.

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Mr. Sinha, our Network Administrator deserves special thanks. He allotted us network space and helped us a lot with the deployment of the software on the network.

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Lastly, we would like to thank our families for their honest support, wisdom and encouragement and for making us capable of graduating as engineers.

Anisha Bhatia
Aditya Marwah

TABLE OF CONTENTS

Chapter No.	Topic	Page No.	
- •	List of Figures	i	
	List of Abbreviations	ii	
	Abstract	iii	
Chapter 1	The Startup Screen	1	
Chapter 2	The Login Screen	3	
Chapter 3	The New User Registration Screen	5	
Chapter 4	The Personal Folders Screen	10	
Chapter 5	The About Screen	12	
Chapter 6	The Calendar Screen	13	
Chapter 7	The Change Password Screen	14	
Chapter 8	The Contacts Screen	15	
Chapter 9	The Contact Us Screen	19	
Chapter 10	The Mail Screen	20	
Chapter 11	The Notes Screen	24	
Chapter 12	The Tasks Screen	28	
<u>.</u>			
Appendix A	Object Code	I	
Appendix B	Source Code	II	
Appendix C	Installation Instructions	III	
Appendix D	Bibliography	IV	
Appendix E	Web Resources	V	

LIST OF FIGURES

Fig. No.	Figure Description	Page No.
Figure 1	Splash Screen	2
Figure 2	Login Screen	4
Figure 3	Invalid UserID/Password Screen	4
Figure 4	New User Registration (Login Details)	6
Figure 5	New User Registration (Personal Details)	6.
Figure 6	New User Registration (Home Details)	7
Figure 7	New User Registration (Office Details)	7
Figure 8	New User Registration (Email Details)	8
Figure 9	New User Registration (UserID Tips)	8
Figure 10	New User Registration (Check UserID)	9
Figure 11	Personal Folders Screen	10
Figure 12	Exit Option	11
Figure 13	About Screen	12
Figure 14	Calendar Screen	13
Figure 15	Change Password Screen	14
Figure 16	View Contacts Screen	15
Figure 17	Add Contacts Screen	16
Figure 18	Edit Contacts Screen	17
Figure 19	Delete Contacts Screen	18
Figure 20	Contact Us Screen	19
Figure 21	New User Screen	20
Figure 22	Inbox Screen	21
Figure 23	Sent Mail Screen	22
Figure 24	Write Mail Screen	23
Figure 25	View Notes Screen	24
Figure 26	Delete Notes Screen	25
Figure 27	Edit Notes Screen	26
Figure 28	Write Notes Screen	27

Figure 29	Add New Task Screen	28
Figure 30	View Tasks Screen	29
Figure 31	Edit Tasks Screen	30
Figure 32	Delete Tasks Screen	31

LIST OF ABBREVIATIONS

API Application Program Interface

ARPANET Advanced Research Projects Agency Network

AUTODIN Automatic Digital Network

CNRI Corporation for the National Research Initiative

CTSS Compatible Time-Sharing System

Email, E-mail Electronic Mail

MDI Multiple Document Interface

MIT Massachusetts Institute of Technology

MS Microsoft

MSN Microsoft Services Network

NSFNET National Science Foundation Network

SDC System Development Corporation

SP6 Service Pack 6 for Visual Studio 6.0

VB Visual Basic

ABSTRACT

Electronic mail, abbreviated e-mail or email, is a method of composing, sending, and receiving messages over electronic communication systems. The term e-mail applies both to the Internet e-mail system based on various protocols and to intranet systems allowing users within one company or organization to send messages to each other.

ORIGIN OF E-MAIL

E-mail started in 1965 as a way for multiple users of a time-sharing mainframe computer to communicate. The first systems to have such a facility were SDC's Q32 and MIT's CTSS.

E-mail was quickly extended to become **network e-mail**, allowing users to pass messages between different computers. The AUTODIN system was the first to allow electronic text messages to be transferred between users on different computers in 1966.

During the 1960's and 1970's many companies who were using mainframe and mini computers also used email facilities on those systems. This enabled users of terminals attached to those systems to send messages to each other. As companies began to connect their central systems (hosts) to branch offices and subsidiaries then employees were able to send email to other employees of that company on a world-wide basis.

Also during this time the US Department of Defence's research into computer networks was well underway, resulting in ARPANET --the forerunner to the now global Internet. The first ARPANET network email message was transmitted in 1971.

In 1988, Vinton Cerf arranged for the connection of MCI Mail to the NSFNET through the Corporation for the National Research Initiative (CNRI) for "experimental use", providing the first sanctioned commercial use of the Internet. Shortly thereafter, in 1989, the CompuServe mail system also connected to the NSFNET, through the Ohio State University network.

In 1993, the large network service providers America Online and Delphi started to connect their proprietary email systems to the Internet, beginning the large scale adoption of Internet email as a global standard.

Thereafter began the high scale commercialization of e-mail and as of today there are thousands of internet portals offering the e-mail services like gmail by Google, yahoo mail, hotmail and MSN Mail by Microsoft to name a few.

THE IDEA BEHIND THIS PROJECT

For messaging within organizations several companies have been offering generalized solutions which could be customized according to one's needs. One such example is Lotus notes which is a widely used and accepted application but not without some drawbacks like the major control of the mail rests with the network administrator and not the end user. Similarly the user does not have the right to change the password without informing the administrator. Also performing certain functions like deleting the mails from ones inbox is not a simple click away in Lotus Notes.

The purpose of this project is to develop a customized mail to be implemented within the University Campus which improves upon some of the aforesaid drawbacks and looks more like a normal Microsoft application.

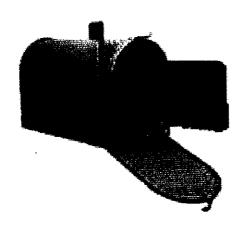
@Mail aims at providing a higher functionality to the end user and being more user friendly by providing functionality similar to a normal windows application which users are normally used to work on.

THE STARTUP SCREEN

The startup screen is the first screen of the software. This screen works as a splash screen which is visible for 3 seconds. After 3 seconds the Splash Screen unloads and the Login Form appears.

Steps for Creating the Startup Screen

- 1. Added a New Blank Form to the Project and renamed it SplashScreen.
- 2. Various controls were added to the form. The controls data can be viewed in the Object Code.
- 3. Set the Startup Object of the project to SplashScreen.
- 4. Edited the properties of the controls.
- 5. The picture boxes were linked to images that were created using Adobe Photoshop 7.0.
- 6. The delay property of the splash screen was set using the interval property of the timer.
- 7. The Source Code was added to the form in order to provide the functionality.





Version 1.0.0

This software is a copyrighted product of Adni Inc. No part of this software can be reproduced in any form whatsoever without the prior permission of the developers.

Developed By Anisha Bhatia Aditya Marwah

Figure 1 - Splash Screen

THE LOGIN SCREEN

The Login Screen allows the user to enter the userID and Password and then proceed. The user can't login to the software without the appropriate userID and Password. New Users can register themselves in the database by clicking on the "New Users Register Here" button.

Steps for Creating Login Screen

- 1. Added a new form to the project.
- 2. Various controls were added to the form. The controls data can be viewed in the Object Code.
- 3. The properties of the form and controls were edited to give the desired look.
- 4. The password character was set using the PasswordChar property of the text box.
- 5. The data box was made invisible using the Visible property of the data box.
- 6. The connectivity of the login form with the User database was provided through the following properties of the data box:
 - a. Connect
 - b. DatabaseName
 - c. RecordsetType
 - d. RecordSource
- 7. Next, the source code was added to the form.



Figure 2 – Login Screen

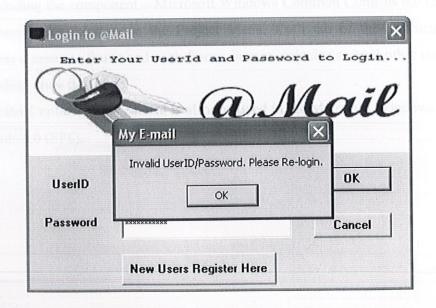


Figure 3 - Invalid UserID/Password Screen

THE NEW USER REGISTRATION SCREEN

The New User Registration Screen allows a new user to register himself. An added feature of the software is that a new user can't pick up any UserID without checking its availability. This helps in non – duplication of UserIDs. The user then has to enter other details which are maintained in a database. The user cannot proceed until he has entered the required fields. As soon as all the required fields are filled in, the user can proceed with the registration process. This feature of the software proves as an advantage over other conventional registration methods. As soon as the user registers in the software, a new account in his name is created. The software creates certain folders such as Inbox, Notes, Tasks, etc. by default to store the data for the user. Each user has a different account and different folders.

TabStrip Control – This control has to be added separately to the VB6.0 environment by including the component – Microsoft Windows Common Controls 6.0 (SP6) from the components window in the Project Menu. Each tab of the TabStrip Control contains a separate frame and each frame, in turn, contains several other components depending upon the usage.

DTPicker Control – This control is also included in the Microsoft Windows Common Controls 6.0 (SP6).

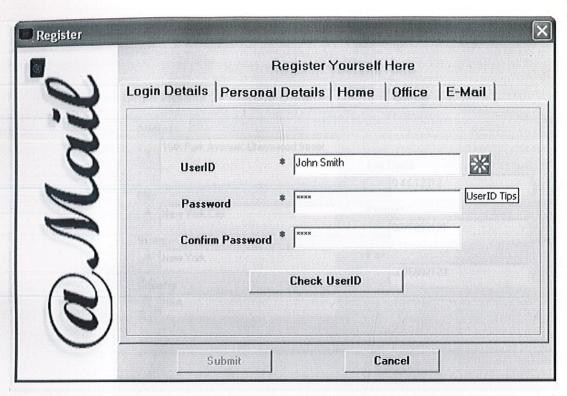


Figure 4 – New User Registration (Login Details)

Register Yourself Here						
Login Details	Personal Details	Home	Offi	ce	E-I	Mail
Salutation			Dai	te of	Rirth	
☀ Mr.		10/1	7/197			-
First Name		्री व	(Octob	er 19	978
* John		Sun		Tue V		HARM PTT
Middle Name		24	25 2	26 3		28 29 5 6
Kelly		8	9	10	11	12 13
		15 22		17 24		19 20 26 27
Last Name		29	30	31	4	2 3
Smith) Tod	ay: 4	/9/20	006

Figure 5 – New User Registration (Personal Details)

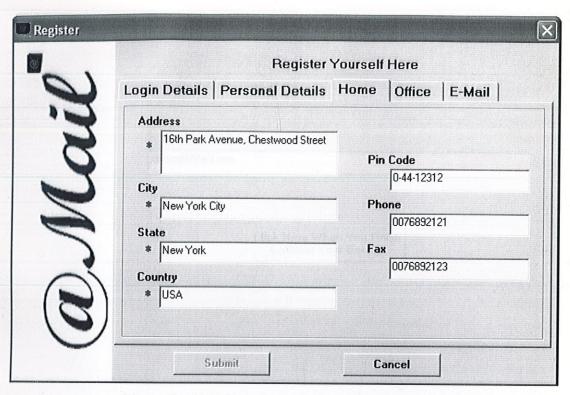


Figure 6 – New User Registration (Home Details)

W	Register Yourself Here Login Details Personal Details Home Office E-Mail				
13	Office	C JUIT © Other			
9	Designation *	CEO		Room No. 65, 100th Floor,	
J	Department *	Finance	Address *	World Trade Center, Manhattan,	
1	Phone	09983478981	City *	New York City	
7	Extension	768	State *	New York	
O.	Mobile	098768796823	Country *	USA	
(2)	Fax	0998349871	Pin Code	0-44-031231	
(2)					

Figure 7 – New User Registration (Office Details)

Register		×
6	Register Yourself Here ogin Details Personal Details Home Office	E-Mail
g.	E - mail Address johnsmith@aol.com	
M	Click Here When You Finish Entering Your Details	
	Submit Cancel	

Figure 8 - New User Registration (Email Details)

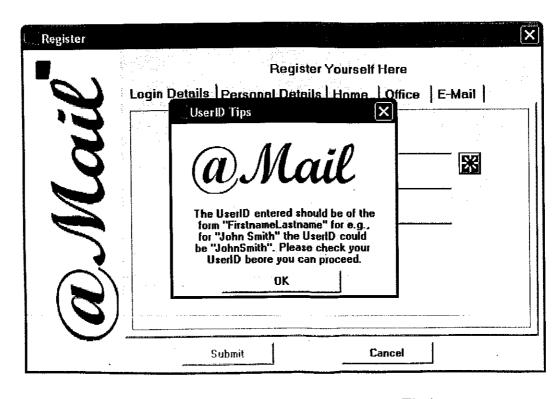


Figure 9 – New User Registration (UserID Tips)

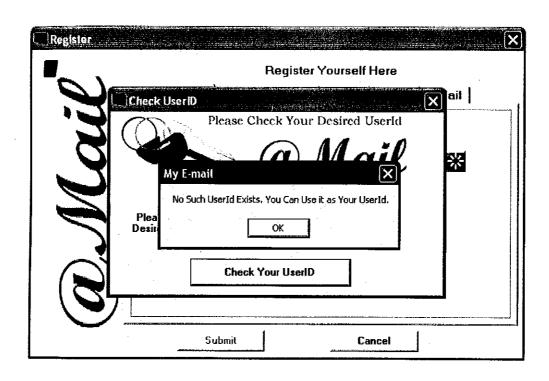


Figure 10 - New User Registration (Check UserID)

THE PERSONAL FOLDERS SCREEN

The Personal Folders Form of the software is the Main Screen of the software. It permits the user to navigate through the software. It gives the user full control of the application wherein he can perform anything with his account. The user can also change the password of his account without informing the network administrator about it thereby making the application solely dependent on the user. The exit option gives the user the capability to log off and login again with a different account.

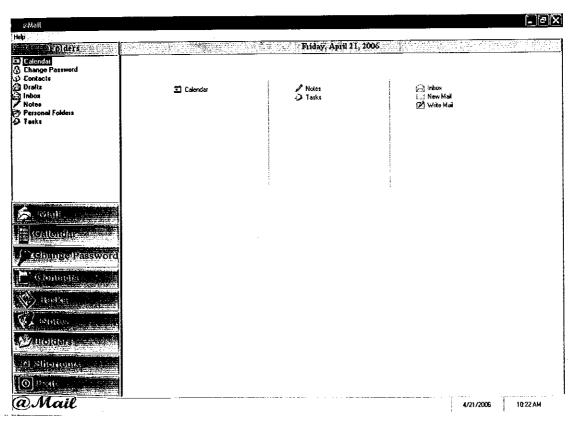


Figure 11 - Personal Folders Screen

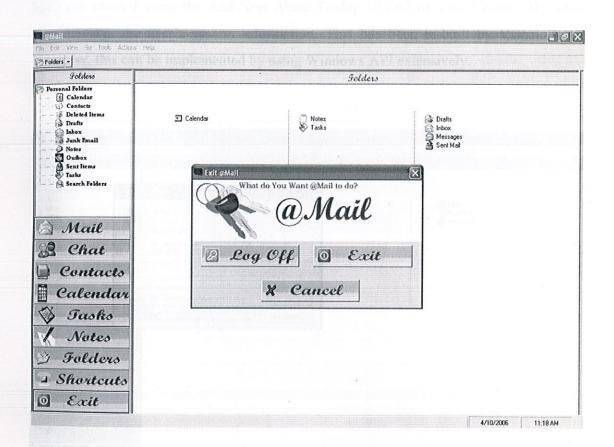


Figure 12 – Exit Option

THE ABOUT SCREEN

The About Form of the software displays the information about the software. This form has been created using the Add New About Dialog Wizard of Visual Basic. The form also displays the user's system information. This has been in-built by Visual Basic. However, this can be implemented by using Windows API extensively.

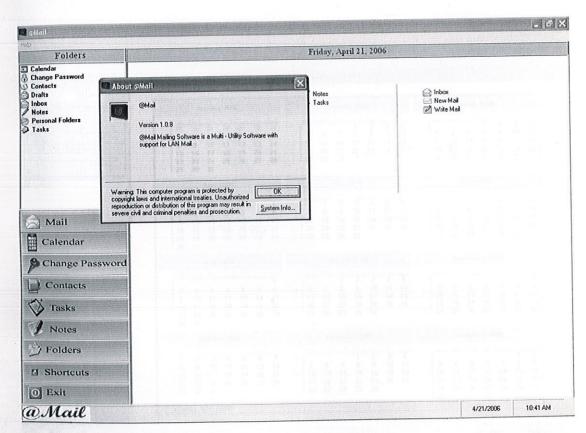


Figure 13 - About Screen

THE CALENDAR SCREEN

The Calendar Form of the software displays the in-built calendar of the software. The Calendar Form consists of a Month View Calendar which is located on the Navigation Pane. It displays the current month calendar. The form also consists of a yearly calendar for the current year. The calendar and month view controls have been added using the Microsoft Windows Common Controls 6.0 (SP6).

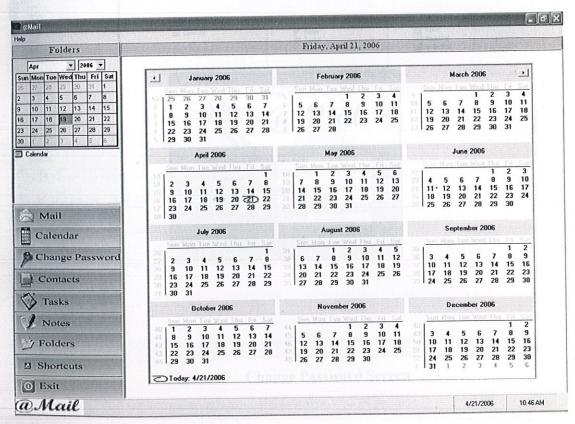


Figure 14 - Calendar Screen

THE CHANGE PASSWORD SCREEN

The Change Password Form of the software enables the user to change his/her login password. On changing the password, the software checks the database for old password and on authentication and validation changes the password to new password else it displays an error message.



Figure 15 - Change Password Screen

THE CONTACTS SCREEN

The Contacts Form of the software enables the user to add, view, edit and delete contacts. On viewing contacts, the contacts tree populates by itself, displaying the full names of all the contacts in the address book of the current user. The user can edit a contact by clicking on the contact full name in the tree. The user can store a variety of information in the database.

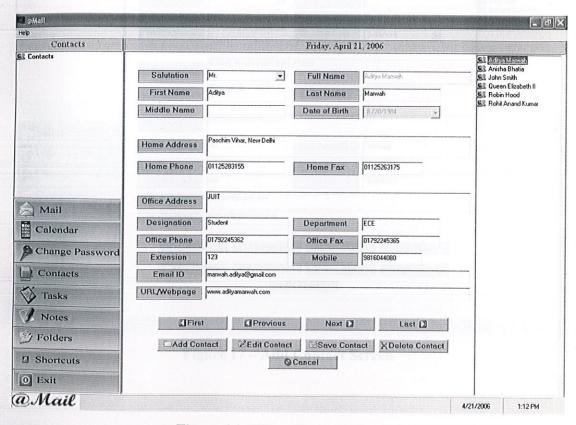


Figure 16 - View Contacts Screen

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	777.97.00	<u> </u>	13.2 Queen	Elizabeth II
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	Middle Name	Date of Birth 3/24/1955 →		
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	⊋Designation ∰ MD	Department Technical		
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Figure 17 – Add Contact Screen

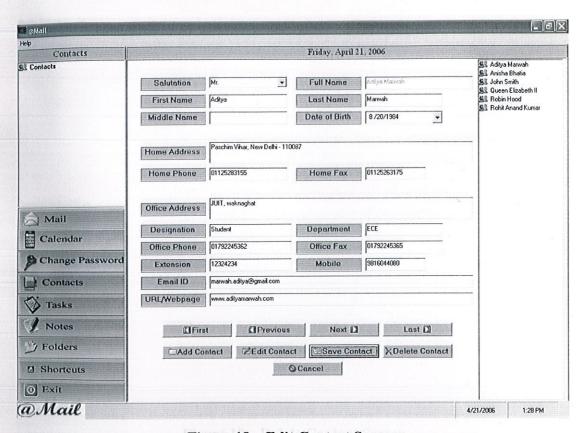


Figure 18 – Edit Contact Screen

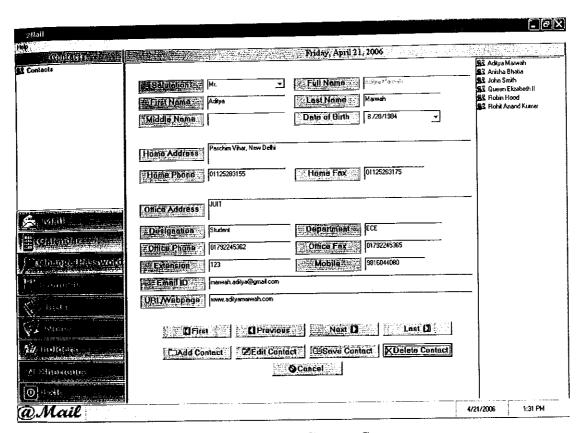


Figure 19 – Delete Contact Screen

THE CONTACT US SCREEN

The Contact Us Form of the software enables the user to view information about the developers of the software. The form displays Email IDs of the developers who can be contacted though e-mail and would welcome any suggestions.

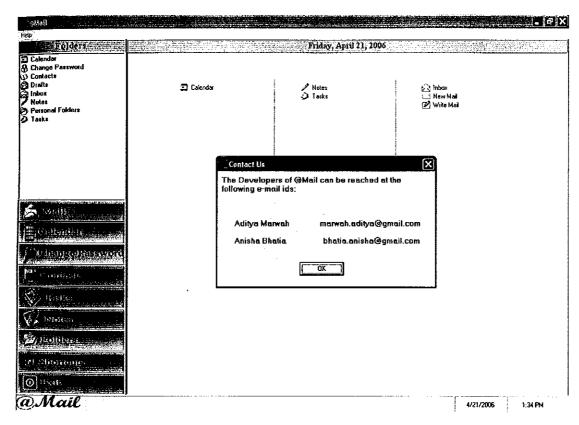


Figure 20 - Contact Us Screen

THE MAIL SCREEN

The Mail Form of the software enables the user to perform various mailing tasks such as send and receive mails. Besides, the user can also view previously received, sent and drafted mails. The software also lets the user arrange mails in different pre-defined folders.

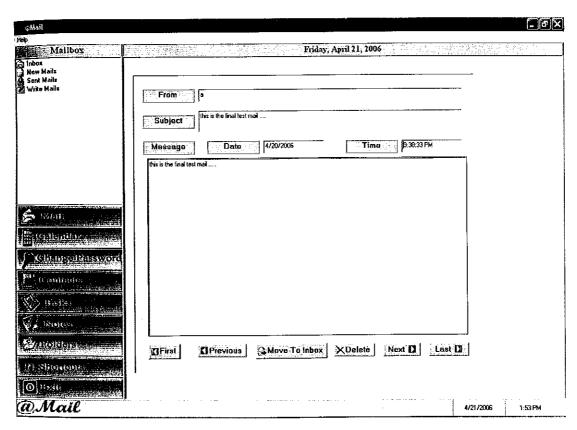


Figure 21 - New Mails Screen



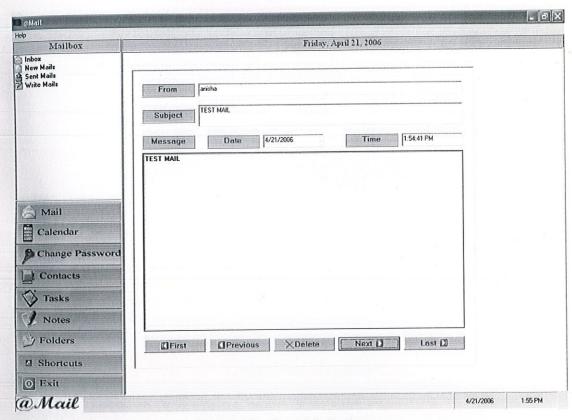


Figure 22 - Inbox Screen

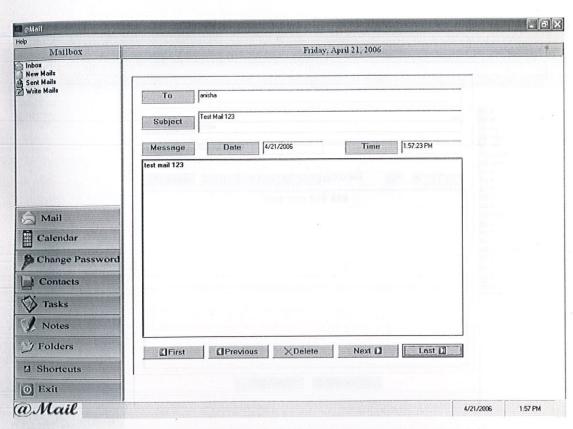


Figure 23 – Sent Mails Screen

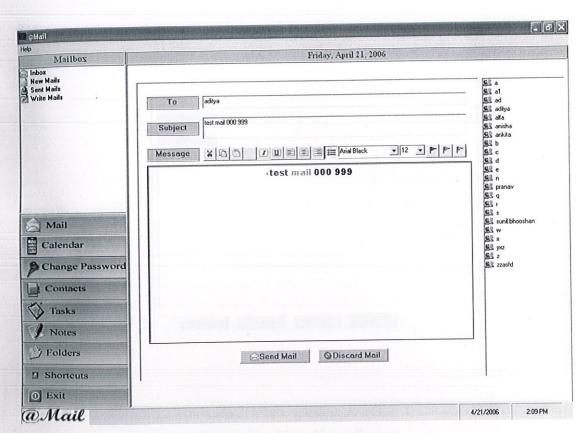


Figure 24 – Write Mail Screen

THE NOTES SCREEN

The Notes Form of the software enables the user to jot down various notes and to perform various functions on them. The user can add, edit, view and delete notes.

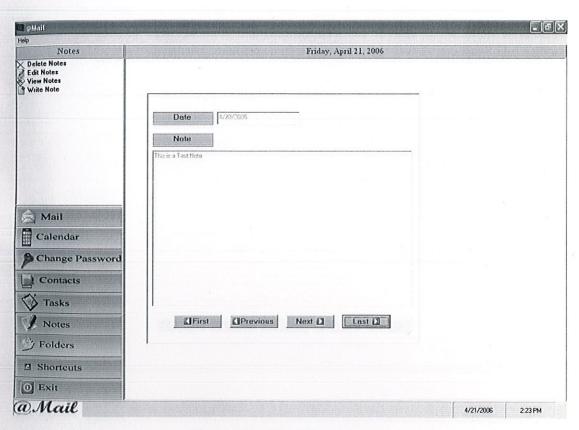


Figure 25 - View Notes Screen

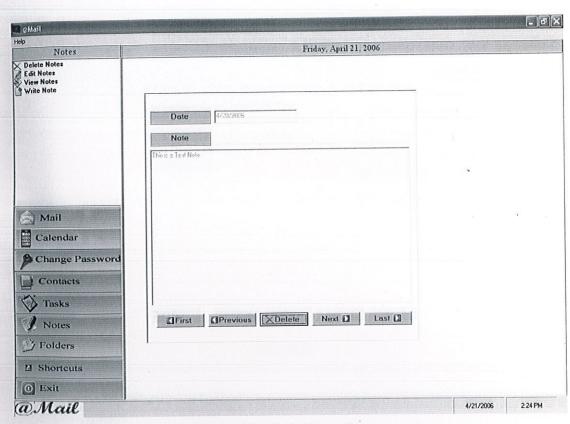


Figure 26 – Delete Notes Screen

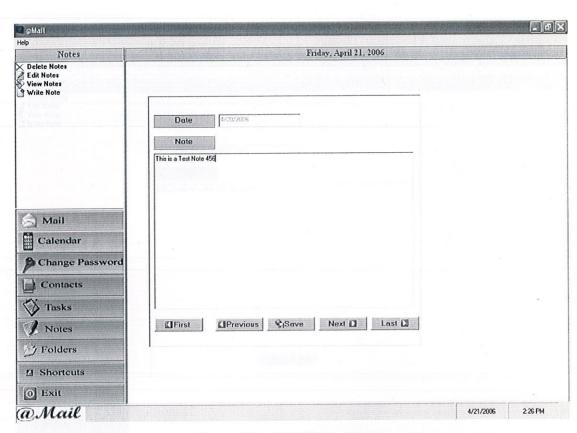


Figure 27 – Edit Notes Screen

Figure 28 – Write Note Screen

THE TASKS SCREEN

The Tasks Form of the software enables the user to jot down various tasks, record their progress, prioritize them and in this way keep a track of all tasks. The user can add, edit, view and delete tasks. The Progress Bar control is added using the Windows Common Controls 6.0 (SP6).

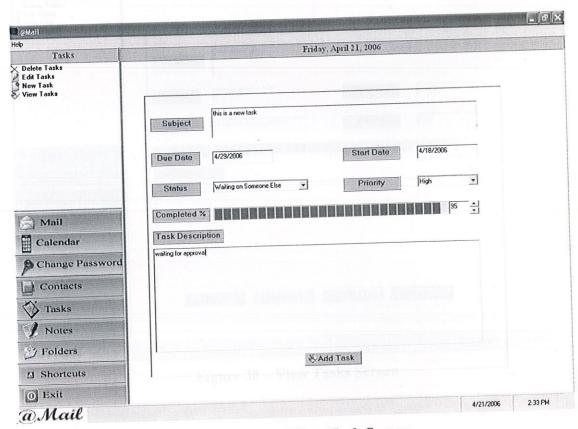


Figure 29 – Add New Task Screen

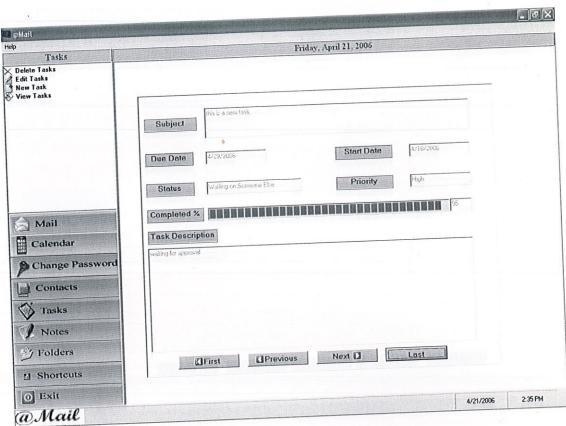


Figure 30 – View Tasks Screen

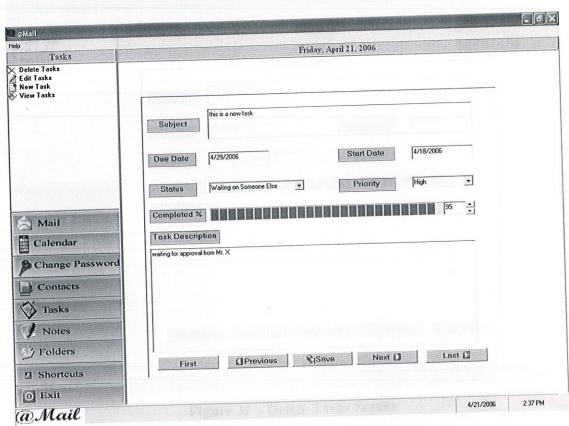


Figure 31 – Edit Tasks Screen

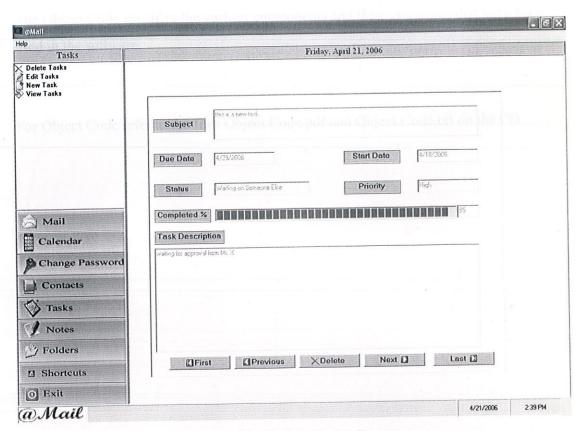


Figure 32 – Delete Tasks Screen

APPENDIX A

OBJECT CODE

The Object Code specifies the various components and their properties that have been used in the software.

For Object Code refer to the files Object Code.pdf and Object Code.txt on the CD.

APPENDIX B

SOURCE CODE

The Source Code contains the actual Visual Basic 6 (SP6) code that has been written to provide functionality to the software.

For Source Code refer to the files Source Code.pdf and Source Code.txt on the CD.

APPENDIX C

INSTALLATION INSTRUCTIONS

Installation CD has been provided with the report.

Run the CD on your Windows – based computer and follow the following instructions –

- Run Setup.exe from the @MAIL Software folder in the CD.
- Go to My Computer and select Map Network Drive from tools menu.
- Map to the @Mail folder on the network where the software is stored.
- Now run the software from the @Mail program group in programs.

APPENDIX D

BIBLIOGRAPHY

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Cornell, Gary Visual Basic 6 from the Ground Up. McGraw Hill Co. New York 1999

Deitel, H.M., Deitel, P.J. & Nieto, T.R. Visual Basic 6 How to Program Pearson Education Pte. Ltd. Singapore 2003

APPENDIX E

WEB RESOURCES

www.freevbcode.com

www.planetsourcecode.com

www.blackbeltvb.com

www.dmoz.org

www.codearchive.com

www.profsr.com

www.codeguru.com

www.ostrosoft.com

www.graphics-free.com