

OBJECT DETECTION FOR SELF DRIVING CAR USING FEDERATED LEARNING

A major project report submitted in partial fulfilment of the requirement for

the award of degree of

Bachelor of Technology

in

Computer Science & Engineering

Submitted by

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Under the guidance & supervision of

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CERTIFICATE

This is to certify that the work which is being presented in the project report titled '**OBJECT DETECTION FOR SELF DRIVING CAR USING FEDERATED LEARNING**' in partial fulfilment of the requirements for the award of the degree of B.Tech in Computer Science And Engineering and submitted to the Department of Computer Science And Engineering, Jaypee University of Information Technology, Wagnaghat is an authentic record of work carried out by "Harshit Vashistha, 201154 and Anshul Bhardwaj 201282" during the period from August 2023 to May 2024 under the supervision of Dr. Aman Sharma, Department of Computer Science and Engineering, Jaypee University of Information Technology, Wagnaghat. Solan, H.P.

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CANDIDATE'S DECLARATION

We hereby declare that the work presented in this report entitled '**OBJECT DETECTION FOR SELF DRIVING CAR USING FEDERATED LEARNING**' in partial fulfillment of the requirements for the award of the degree of **Bachelor of Technology in Computer Science & Engineering / Information Technology** submitted in the Department of Computer Science & Engineering and Information Technology, Jaypee University of Information Technology, Wagnaghat is an authentic record of my own work carried out over a period from August 2023 to May 2024 under the supervision of **Dr. Aman Sharma** (Assistant Professor (SG), Department of Computer Science & Engineering and Information Technology).

The matter embodied in the report has not been submitted for the award of any other degree or diploma.

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LIST OF ABBREVIATIONS

1. CNN: Convolutional Neural Network
2. YOLO: You Only Look Once
3. FL: Federated Learning
4. ROI: Region of Interest
5. R-CNN: Region-based Convolutional Neural Network
6. SSD: Single Shot Detector
7. OpenCV: Open-Source Computer Vision
8. DL: Deep Learning
9. IDD: Independent and Identically Distributed
10. LiDAR: Light Detection and Ranging

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ABSTRACT

There have been major advances in the area of self-driving cars for many years now. This is because autonomous car technology has the potential to transform Earth-wide living conditions. These systems need huge data sets as well as powerful processors. As a part of the perception system, object detection is crucial for autonomous driving vehicles to drive safely and effectively along the way. This is very important for autonomous vehicles because they have to see where they are or where they want to go. Instead of centralizing such sensitive data, federated learning will be used to train the model for identifying an object through different edge devices such as sensors and onboard camera. We have a decentralized learning technique that guarantees privacy, reduces communication costs, and ensures periodic updating of models with contributions from numerous vehicles. This project focuses on combining federated learning methods and CNN for object recognition which improves autonomous car accuracy and safety. Such approach is practical, suggesting feasibility towards massive scalability and future works on privacy-preserving.

CHAPTER 1

INTRODUCTION

1.1 GENERAL INSTRUCTION

Autonomous cars that can manage tough situations will lead to interesting times for the automotive industry. Cars are equipped with autonomous systems, which allow them to instantly detect and respond to surrounding elements due to object recognition. The goal of this research is to enhance the efficacy of training with regard to federated learning and the challenges of auto identification in autonomous vehicles.

Traditional object detection methods normally require access to private data as it involves centralized training over huge dataset. On one hand, though it uses centralized approach, there are some problems when it comes to privacy and more overhead in communication.

Federated learning seems like a viable way of building machine learning applications among multiple, dispersed edge machines to tackle them directly. In the setting of self-driving cars, federated learning allows for collaborative model training on local camera and sensor networks without having to centralise sensitive data. However, through this decentralized learning approach, it is also possible to preserve privacy while allowing each car to optimize its model based on inputs coming from multiple cars.

Object identification becomes even more accurate after integrating convolutional neural networks (CNNs). Deep learning capacities are used by CNNs to extract useful information from visual data. The usage of CNNs with federated learning would provide a more reliable self-driven cars system than what we have today. The purpose of this paper is to study and demonstrate that federated learning can be applied to recognizing objects within autonomous vehicles. We are aiming at enhancing self-driving cars' capabilities for handling different scenarios, while taking into consideration privacy

concerns associated with centralized data processing. Advanced neural network architectures and distributed training methods will accomplish this. The results of this study will significantly influence future developments of private-preserving and scalable autonomous vehicle systems.

1.2 PROBLEM STATEMENT

The breakthrough of self-driving car technologies has ushered in a new era of road transportation that is much safer and energy-efficient. The most important challenge that has been faced in creating fully self-driving vehicles lies with object's detection, right on time. Object detection enables self-driving cars not only see but also identify, follow, other vehicles, humans, obstacle or traffic signs, hence safe maneuvering. For our project, we have taken OpenCV [20], CNN, and the YOLO [10] architecture, creating a self-driven vehicle object detection system. Automated driving involves perception of surrounding environments in real time that may lead to effective response. Therefore, an important aspect of autopilot technology is real-time object detection. More Traditional methods using a centralized approach cannot afford such data privacy, scalability, and flexibilities as far as the training of these object recognition models for the automated vehicles is concerned.

A solution can be gotten from Federated Learning, which is one of the decentralized learning approaches that allow several edge devices to collaborate in building a global model without revealing their individual data. The completion of the project will contribute immensely to the ability of autonomous cars by providing an efficient and reliable object detection system. Through integrating OpenCV, CNNs and YOLO, autonomous vehicles will have ability to make wise decisions and travel safely through complex and dynamic environment. The paper further seeks to offer federated learning in the capacity of distributed, secure, and fast picture identification solution for autonomous driving cars. Autonomous cars of higher safety standards and reliability could then be developed based on such a study and would be able to handle tough scenarios encountered in reality.

1.3 OBJECTIVES

The objective of this project is to design, implement, and evaluate an advanced object detection system tailored for self-driving cars utilizing federated learning methodologies.

The primary goals are as follows:

- **Efficiency Enhancement:** Develop an object detection model capable of efficiently detecting and classifying objects in real-time scenarios, optimizing computational resources for onboard processing in self-driving vehicles.
- **Federated Learning Integration:** Implement federated learning techniques to train the object detection model across distributed nodes while preserving data privacy and security, enabling collaborative model training without centralizing sensitive data.
- **Framework Utilization:** Employ state-of-the-art frameworks including YOLO (You Only Look Once) for efficient object detection, FLWR (Federated Learning with Weights and Biases) for federated learning orchestration, and CNN (Convolutional Neural Networks) for feature extraction and classification.
- **Performance Evaluation:** Conduct comprehensive performance evaluations to assess the accuracy, speed, and resource utilization of the developed system compared to traditional centralized training approaches. Analyze the trade-offs between model performance and federated learning overhead.
- **Security and Privacy Considerations:** Address security and privacy concerns associated with federated learning by implementing encryption techniques, differential privacy mechanisms, and secure aggregation protocols to safeguard sensitive data during model training and aggregation phases.

1.4 SIGNIFICANCE OF MOTIVATION

In this emerging era and the advancement in technology, object detection plays a vital role in the autonomous vehicle industry for identification of various obstacles on the road and providing the required information to the vehicle's control system in order to make the necessary adjustments to ensure proper conduct.

Federated learning helps with the security concerns related to the vast data required to train the models that carry out the detection and identification work thus improving the overall model.

Various factors that are taken into consideration for this project are:

1. Safety and efficiency improvement

Significance: This is very important as it involves accurate identification of an object that determines the safety and functioning of self-driving cars. It does so through distributed data from disparate sources, thereby yielding a broad range of datasets that enhance total precision and efficiency.

Motivation: This mainly aims at enhancing reliability and improving effectiveness when determining impediments in a genuine situation in which a life may be lost.

2. Safeguarding User Privacy

Significance: This allows one to train a model, which does not collect sensitive personal data on decentralized data storage thereby mitigating worries over privacy.

Motivation: Here, the objective is to build an approach that respects the privacy of individuals and learns from locally provided information rather than shared centrally.

3. Adaptability to Various Environmental Conditions

Significance: It is very important because the perception system should be able to meet the various circumstances under which self-driving cars work with.

Motivation: Training with FL makes it possible to use different data collected in various places. As a result, the model becomes better suited for reality.

4. Continuous Learning and Adaptation

Significance: Therefore, the self-driving car must be equipped with self-adapting object detection models that change as the road conditions change as well as the other objects.

Motivation: The FL uses real-time single vehicle data to train and continuously update the model in response to any changes in the environment to ensure the optimal performance of the system.

1.5 SCOPE AND LIMITATIONS

This project aims to develop a robust object detection system for self-driving cars through the integration of federated learning methodologies, YOLO architecture, FLWR framework, and CNN algorithms. The scope encompasses optimizing object detection algorithms for real-time performance suitable for autonomous vehicle applications, while also implementing federated learning techniques using FLWR to train the model across distributed nodes, ensuring privacy-preserving collaborative learning. Integration of multiple frameworks, including YOLO for object detection and CNN for feature extraction, will be conducted to ensure seamless interoperability between components. Additionally, comprehensive performance evaluation will be carried out to assess the accuracy, speed, and resource utilization of the system compared to centralized training approaches, shedding light on the effectiveness of federated learning in this context. However, the project faces several limitations. These include potential challenges related to data availability and distribution across nodes, computational constraints inherent in self-driving car environments, communication overhead during federated learning updates, and the inability to completely eliminate privacy risks despite implementing security measures. Furthermore, real-world deployment considerations such as regulatory compliance and safety certification are beyond the scope of this project.

1.6 ORGANIZATION

The report is organized as follows:

Chapter – 2: Outlines the existing related work in the field of Object detection in autonomous vehicles done in the recent 5 years along with a table of comparison depicting the methodologies and limitations of the work done.

Chapter – 3: Outlines the various functional and non-functional requirements of the project along with project design and implementation.

Chapter – 4: This part contains the testing strategies used along with the various test cases.

Chapter – 5: This section of the report contains the output of the work implemented along with the comparison.

Chapter – 6: It contains the conclusion part and the future scope of the project.

Chapter -2

LITERATURE REVIEW

2.1.1 ELABORATIVE LITERATURE REVIEW

In [1], the authors proposed a hybrid approach that combines the strengths of the YOLO and Faster R-CNN architectures to achieve both high accuracy and real-time speed for object detection in self-driving cars. By implementing the YOLO framework for the task of object detection and bounding box generation, and comprises RoI pooling from Faster R-CNN for segmentation and classification, their hybrid approach offers improved accuracy compared to state-of-the-art models such as YOLOv5 and YOLOv7, which gave an enhancement of five to eight percent. The integration of advanced AI techniques, such as convolutional neural networks (CNNs), in autonomous vehicles holds great scope and promises for improving the safety and efficiency of transportation system.

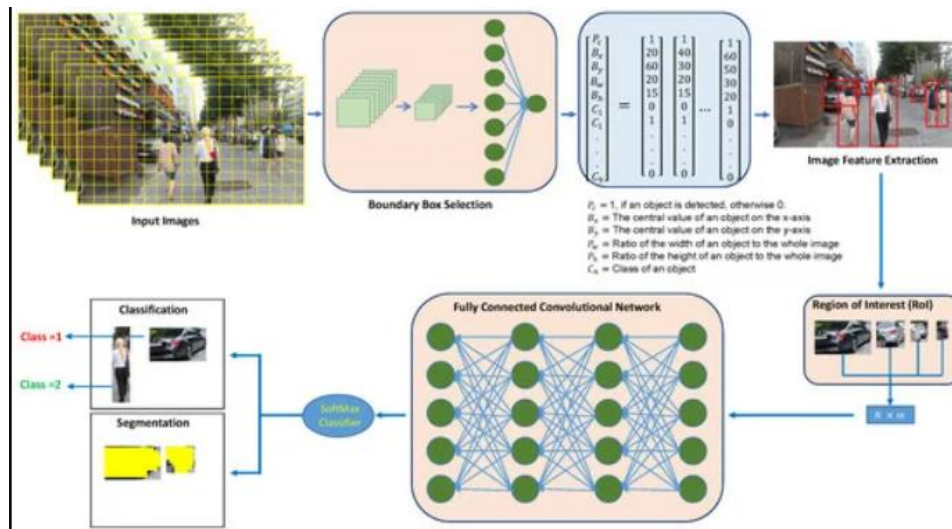


Figure 1: The proposed hybrid object detection model for real-time object detection in autonomous vehicles [1]

In [3], the authors reviewed and studied the recent trends and developments in deep learning for computer vision, specifically vision, object detection, and scene perception for self-driving cars. The analysis of current deep learning architectures, frameworks and models revealed that CNN and a combination of RNN and CNN is currently the most preferred technique for object detection due to the superior capability of CNNs to function as feature extractors. The researchers also described how they were testing self-driving cars while highlighting the importance of DL for real-time object detection.. With GPU and cloud based fast computation, DL could process captured information in real-time and communicate it to nearby cloud and other vehicles. The study also revealed that in order to improve performance metrics such as accuracy and precision, transfer learning is used to enhance accuracy of object detection. Their major focus was on current image-based CNN's developments.

In [5], the authors released a real-world image for evaluating federated object detection algorithms; which gave repeatable benchmark on Faster R-CNN and YOLOv3. [13]. Their released dataset contains common object categories on the street, which are naturally collected and divided according to the geographical information of the cameras. The dataset also captures the realistic non-IID distribution problem in federated learning, so it can serve as a good benchmark for further federated learning research on how to alleviate the non-IID problem.

In [6], the authors reported their experience addressing the challenges of building effective visual object detection models with image data owned by different organizations through federated learning. The deployed FedVision platform which is a full stack machine learning engineering platform for supporting easy development of FL-enabled computer vision applications.

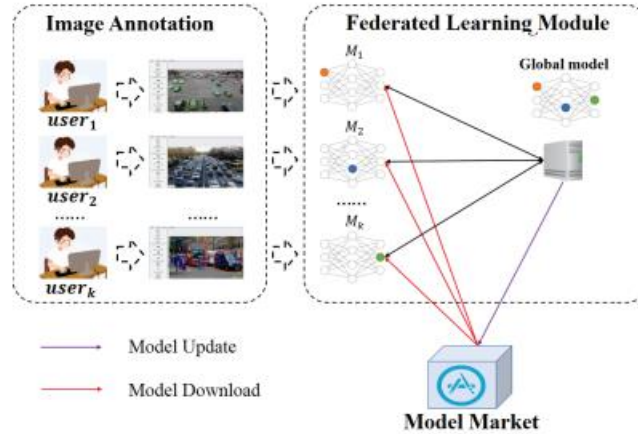


Figure 2: workflow for training a visual object detection algorithm with data from multiple users [6]

The main focus of the paper [6] was on Convolutional Neural Networks and its architecture used for tracking objects based on YOLO which is a library package needed in performing this task. In this case, the YOLO implementation with the use of open source OpenCV library with the help of CNN was performed. In comparison with the ordinary methods that are used for detecting goods, CNN has the ability to eliminate the high lights and is very strong.

2.1.2 COMPARISON

All these papers address the critical task of object detection in self-driving cars.

The first paper [1], combines the strengths of two different existing models to achieve better accuracy and processing speed. It helps quick and accurate detection of objects while the vehicle is in motion. The other work carried out in the field of object detection provides a comprehensive overview of deep learning techniques [3] to achieve better accuracy and processing speed. The different architectures covered in this approach includes YOLO, R-CNN and SSD. It is beneficial for researchers to understand the current landscape of object detection methods. The work done specifically on the YOLO algorithm [10] provides insightful information for learners interested in learning more about the YOLO algorithm and its use for object detection tasks. [1] and [3] focuses on specific object detection

algorithms while [10] provides an in-depth overview of deep learning techniques in the field of object detection and scene perception.

The focus on the data aspect of FL [5] provides a comprehensive survey of real-world image dataset, while the others [6,9] focus on the algorithmic and system design aspects of FL.

One approach [6] is specifically designed for visual object detection applications while the other [9] is more general and can be applied to another video analytics task.

2.1.3 LIMITATIONS

The works done in the past in this field is highly dependent on the quality and quantity of the training data available which limits its overall performance. The data being centralized, if altered externally intentionally or unintentionally or the data being noisy or the quantity being limited, can negatively impact the accuracy and performance of the models.

Some proposed methods (such as faster R-CNN) could be computationally expensive and thus cannot be utilized in real-time applications where the hardware resources are limited.

The proposed methods may not be suitable in real world scenarios where there is a constant variation in the climatic and environmental conditions.

Lack of proper privacy mechanism can cause sharing of sensitive user information and can be challenging. In case of large scale deployments, network traffic can be a big issue and so efficient network optimization techniques are required to improve the scalability.

2.2 TABLE OF COMPARISON

Table 1: Different Literature surveys with results and limitations

S. No.	Paper Title	Author	Year	Tools/ Techniques/ Dataset	Results	Limitations
1	“Enhancing Object Detection in Self-Driving Cars Using a Hybrid Approach”[1]	Khan, S. A., Lee, & Lim	2023	YOLO, R-CNN	Hybrid approach that incorporates the features of two object detection models achieving high speed and accuracy	Not testing on a large dataset, thus results may vary.
2	“Object Detection in Autonomous Vehicles “[2]	Mitroi, Vochin, Suci, & Sachian	2022	YOLO, R-CNN / COCO and Berkley Deep Drive datasets	The model has been trained to recognize various objects that may come into contact with moving cars.	May give false detections in rare circumstances because of limited dataset.
3	“Deep learning for object detection and scene perception in self-driving cars” [3]	Gupta, A., Guan, & Khwaja	2021	Deep learning, Convolutional neural networks, RNN	Incorporating deep learning into autonomous car technology, providing insightful information and possible future research directions.	Uncertainty in real time decision making and processing delays that could lead to mis happenings
4	“Active Learning for Deep Object Detection via Probabilistic Modeling” [4]	Choi, J., Elezi, & Alvarez	2021	RCNN, YOLO / PASCAL VOC dataset	Better computing costs and can be used for decentralized data	Small dataset, thus give unbalanced result

5	“YOLOv6: A single state object detection framework” [14]	Li, Jiang, Weng and Cheng	2022	YOLO, COCO dataset	A new and better version of YOLO framework.	Issues with deployment on devices having a resource constraint.
6	“Real World Image Datasets for Federated Learning “[5]	Luo, Wu, Huang, & Yang	2021	Federated Learning, YOLO, R-CNN	Released a real-world image dataset to evaluate federated object detection algorithms on Faster R-CNN and YOLOv3	Captures the realistic non-IID distribution problem in federated Learning.
7	“FedVision: An Online Visual Object Detection Platform Powered by Federated Learning” [6]	Liu, Huang, & Luo	2020	Federated Learning, YOLO V3 / Local datasets	An end-to-end machine learning engineering platform for supporting easy development of FL-powered computer vision applications	Lack improvement in the explainability of models through visualization
8	“Design of ML Algorithms for Behavioral Prediction of Objects for Self-Driving Cars” [7]	Byeloborodov, Y., & Rashad	2020	OpenCV, YOLO v3 / COCO dataset	A model that predicts behavior of an object in front of a self-driving car based on detection of specific objects of interest	Real world challenges and the model is implemented on a limited dataset.
9	“Deep SCNN-Based Real-Time Object Detection for Self-Driving Vehicles” [8]	Zhou, S., Chen, & Sanyal	2020	Deep SNN based real time object detection / KITTI 3D point-cloud dataset	Less energy consumption using SNN and SNN + YOLO v2	Not effective for point cloud data and less information is available.

10	“A Distributed Video Analytics Architecture based on Edge-Computing and Federated Learning” [9]	Sada, A. B., Bouras, Ning	2019	Edge computing, Federated Learning,	Edge computing based video analytics architecture using FL for real time object detection, active distributed learning and privacy.	Work is still in progress and lacks an implementation
11	“Object Detection and Classification Using Yolo” [10]	Mittal, Vaidya, Kapoor	2019	CNN and YOLO for object recognition	CNN has more points of interest over the traditional item discovery strategies	Time constraint, scope and depth of the overall model.
12	“Object Detection and Classification for Self-Driving Cars” [17]	Sheri, Jadhav, Ravi, Shik hare	2019	SSD, R-CNN, OpenCV and RPN	Model is trained to deal with objects coming in contact with the vehicle	Processing speed is slow which is fatal for real world applications.
13	“Object Detection Learning Techniques for Autonomous Vehicle Application” [18]	Masmoudi, Ghazzai, Frikha and Massoud	2019	CNN, LIDAR, YOLO	Studied the performance of different learning models in detecting objects in real time	Lower speed in some models while treating frames and thus poor performance

CHAPTER – 3

SYSTEM OF DEVELOPMENTS

3.1 REQUIREMENTS AND ANALYSIS

The objective of the project is to create a powerful system which can enable self-driving cars for doing the real-time object recognition by using the RCNN and YOLO approaches through federated learning. This system will improve the security of autonomous vehicles to correctly identify and label objects within its environment.

3.1.1 FUNCTIONAL REQUIREMENTS

Object Detection Module

- Object detection models will be trained using a system of in a distributed network of edge devices. It must have multi-update capability of self-driving cars' collaboration model.
- RCNN Integration: RCNN will be used here as a region-based detector. It must be an extraction tool that identifies and sorts out target areas of interests.
- YOLO Integration: The system, therefore, shall involve YOLO for real time object detection. It needs to be a model that delivers good bounding box predictions as well as correct object classification.

Data Handling

1. Data Collection: Training data will be collected from cameras and sensors which are on-board. It should also be able to handle such data types as images or video stream.
2. Data Preprocessing: The system will also process the received data for better quality and appropriate learning needs.

Federated Learning Integration

- The system should support federated learning methodologies, allowing the object detection model to be trained collaboratively across multiple distributed nodes without centralizing sensitive data.
- Federated learning integration enables the model to learn from data collected from diverse sources while preserving the privacy of individual datasets, making it suitable for deployment in privacy-sensitive environments like autonomous vehicles.

Model Optimization

- The system must optimize the object detection model for efficiency and resource utilization, considering the computational constraints of onboard processing in self-driving vehicles.
- Model optimization techniques may include model compression, quantization, or pruning to reduce the model's computational footprint while maintaining satisfactory performance levels.

User Interface

- It should have a simple, but comprehensible GUI where users will be able to control settings of the built-in object detector. The GUI must give real-time object detection output that users can use to evaluate performance and improve settings where necessary. Parameters concerning object detection sensitivity, model updates and data collection should be included as configuration options.

3.1.2 NON-FUNCTIONAL REQUIREMENTS

Performance

System detection of objects must at least yield a total accuracy of 90% under diverse environmental settings. Such real-time processing capabilities should make available object detection information to a self-driven car in milliseconds for quick decision making.

Reliability

The system should be able to withstand light changes, bad weather, and other changing dynamics present on the ground. Testing for reliability must involve situations of high traffic, different kinds of roads; and other unforeseen hurdles.

Security

In implementing federated learning there should be a focus toward data privacy and security. Updates model communication channels should use cryptography to avoid misuse or corruption. Access controls must be put in place to enable authorized employees and/or sanctioned devices to have access to the data only.

Privacy

The system should ensure data privacy by incorporating differential privacy mechanisms to minimize the risk of exposing individual data points during model training and aggregation. Differential privacy techniques add noise or perturbation to the training process, preserving the privacy of individual data samples while still enabling effective model learning.

Scalability

An efficient design of the system architecture in order to handle increasing numbers of autonomous vehicles in a fleet. Training in federated learning should also be scalable so that as more edge devices are added, the efficiency of training is not undermined.

Usability

In designing the user interface, user's accessibility into the system must be considered regardless of their level of expertise. It is essential to provide user documentation and tutorials for easy use and understanding of the system.

Compliance

The system should comply with relevant regulatory requirements and industry standards for autonomous driving systems, ensuring safety, reliability, and legal compliance in deployment scenarios.

3.1.3 ANALYSIS

Federated Learning Performance

1. Privacy Preservation

The implementation of federated learning demonstrates its efficacy in preserving data privacy. By training models on decentralized edge devices, the system successfully avoids the need for centralization of sensitive data. The collaborative model updates from multiple vehicles ensure a collective improvement in detection capabilities without compromising individual privacy.

2. Communication Overhead

An analysis of the communication overhead involved in federated learning reveals its efficiency. The system's ability to synchronize model updates seamlessly demonstrates reduced communication overhead, enabling real-time collaborative learning across the self-driving car fleet.

3. Continuous Model Improvement

Federated learning allows for continuous model improvement as new data is collected and processed by individual vehicles. The collaborative nature of this approach ensures that the model evolves to adapt to a variety of environmental conditions and scenarios, enhancing the overall robustness of the object detection system.

Object Detection Algorithms – RCNN and YOLO

1. RCNN Performance

The integration efficiency for fast and precise object identification and classification is examined, using RCNN which involves region-based convolutional neural network. The system is very good at detecting and locating specific objects in different conditions.

2. YOLO Performance

Its efficiency is shown through the integration of You only look once (YOLO) for real time object detection. YOLO's ability to quickly detect bounding boxes and identify objects in one shot increases the responsiveness of the system essential for instant decision making in autonomous vehicles.

3. Comparative Analysis

Head-to-head comparison of YOLO and RCNN helps see where they were good at, compared to where they failed. RCNN is accurate, however, it can be slow during in real time processing of detailed features. In contrast, one-shot YOLO achieves better real-time performance at a cost of slightly coarsened feature extraction.

3.2PROJECT DESIGN AND ARCHITECTURE

Project Design:

The proposed federated learning system for object detection in self-driving cars encompasses three essential components, each playing a crucial role in the seamless operation and optimization of the overall framework:

- **Data Collection:** With regard to driverless vehicles, there is a wide variety of information sources used to support the correct decisions and to detect objects. Autonomous vehicles encompass a wide range of sensors, consisting of cameras,

LIDAR, and radar, that together allow to perceive and capture detailed data about the environment they are in. These sensors are continuously gathering the data on road conditions, the position of other vehicles, pedestrians, and other objects of significant interests to them. Most importantly, the data from the autonomous cars will not be sent to a central server, but be retained locally by the vehicles. Moreover, the decentralization of data collection helps to conserve user privacy, while at the same time minimizing the bandwidth usage and latency of transmitting large volumes of data over network connections.

- **Model Training:** The offline data collection is done locally for each self-driving vehicle which in turn use their data to train a local machine learning model. Through the data provided by sensors, the car's onboard computer runs the algorithms, which are then used for iteration to refine the model parameters, making the vehicle's ability to detect and classify objects more precise. The training process entails feature extraction, model building and validation, and model tuning, to ensure that the model end up being an accurate representation of the data distribution. Significantly, the learning and adaptation process occurs without the use of centralized infrastructure. Each vehicle learns from its own experiences within its environment thus allowing continuous learning and adaptation.
- **Model Aggregation:** After that local models have been trained separately on each autonomous vehicle, the next step is to assemble a general global model by summing up these local models. The aggregation process is centralized which is the point where local model parameters are merged together to give a unified representation of the object detection framework. Different approaches, e. g. federate averaging or secure aggregation, are used to aggregate the models keeping the data privacy and integrity in mind. Thus, the final global model represents the collective wisdom of the whole participating vehicle fleet with the applied knowledge and insights from all available datasets. Then, so that it can be used as a common standard by self-driving vehicles, this global model is returned back to the self-driving cars. Through the collective wisdom of distributed edge devices, the federated learning allows the

system to be robust, adaptive, and privacy preserving. This enables the creation of object detection systems that are accurate for the dynamic challenges of real road driving.

Project Architecture:

The project aims to develop an object detection system for self-driving cars using federated learning, RCNN, and YOLO. The system will enhance the safety and efficiency of autonomous vehicles by accurately identifying and classifying objects.

The following diagrams show the working of various aspects of the project:

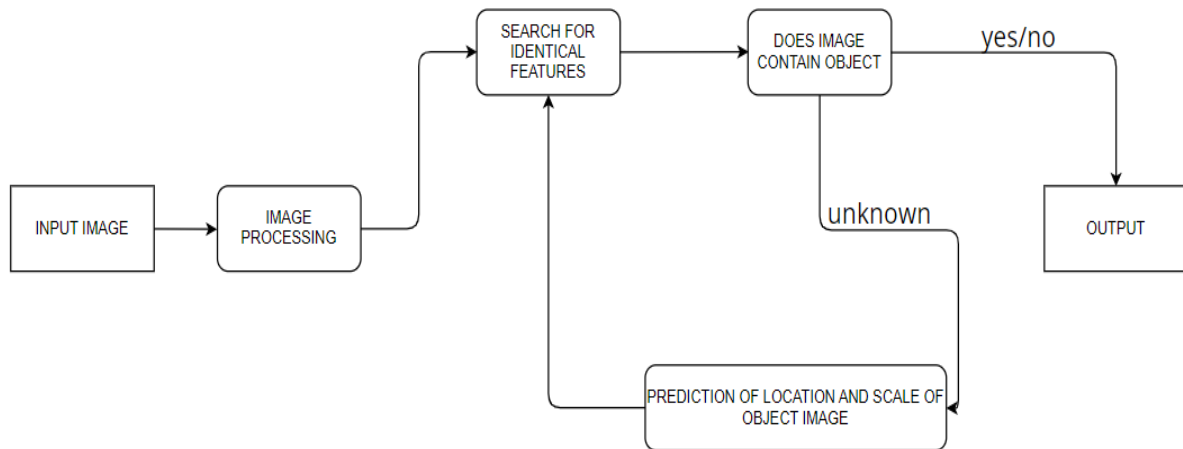


Figure 3: Block Diagram for Object Detection

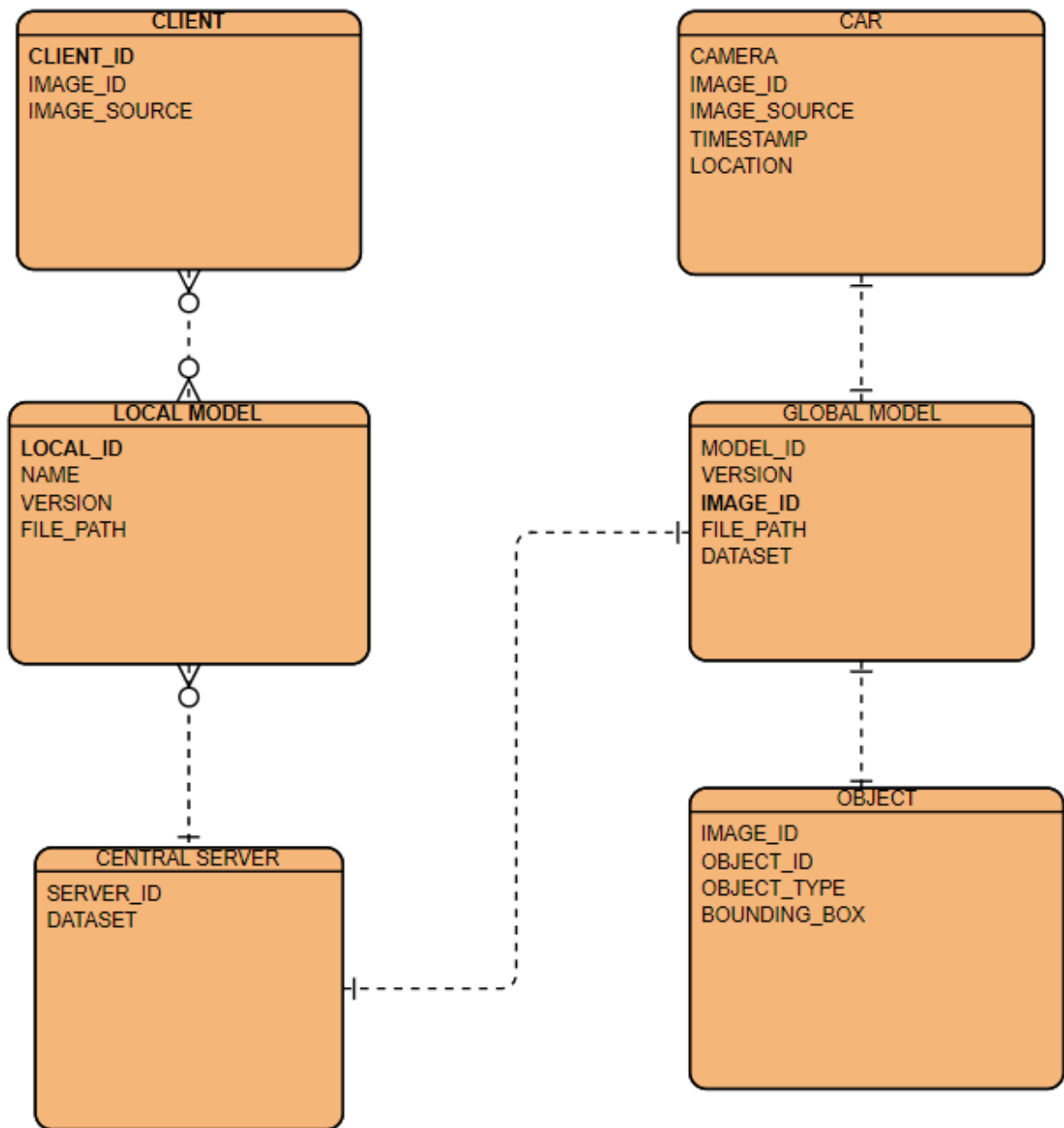


Figure 4: Entity Relationship diagram

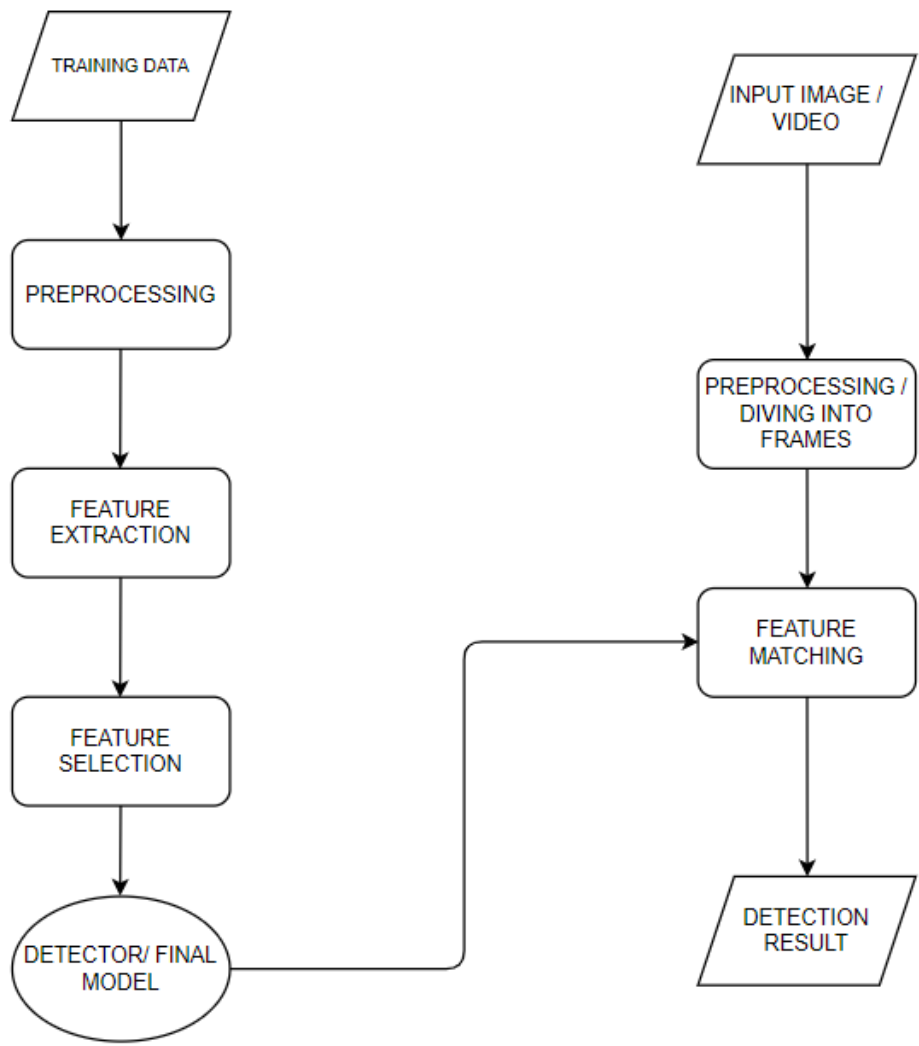


Figure 5: Flow diagram

3.3 DATA PREPARATION

We have used a combination of 2 datasets for the implementation purpose of the project i.e., COCO 128 and a local dataset created by us on our own.

- **COCO 128:** The COCO 128 dataset constitutes an important reference for the development and assessment of object detection algorithms concerning autonomous vehicles. It has 128 high-resolution images that have been manually extracted from COCO dataset with various types of scenes and common objects for autonomous driving vehicles. Each of these images is very carefully tagged with tight boundary boxes and labels corresponding to every observed object in the scene, serving for reference in training and evaluation of object detectors. Compared to its parent dataset which is of a much larger size, the COCO 128 dataset is of a reduced size and thus convenient for initial training validation before further commitment through extensive training using the larger COCO dataset.

The reason why COCO 128 is suitable for self-driving car applications lies in its wide variety of reality-based situations. These pictures capture different things like pedestrian, vehicle, traffic signposts and white lines that formulate a route map which is necessary for cars to drive themselves. Furthermore, the dataset comprises diverse photos taken with different lightening situations, weather circumstances and covering, as experienced by autonomous vehicles while carrying out operations in reality.

Through using the COCO 128 set, they can make their detection models more robust and generalizable for all driving scenarios. Annotations within the data set allow accurate assessment of a model's performance for researchers to locate avenues for improving on their algorithms. Additionally, the smaller dataset is easier to train and validate on, allowing for quick experimentation and growth.



Figure 6: COCO dataset [19]

- Along with this we used a local dataset where images are collected from different sources with proper annotation and segregated into different folders i.e. train, test and validation. Each folder is further divided into two sub folders, images and labels. The labelling of the images is done using roboflow annotate.

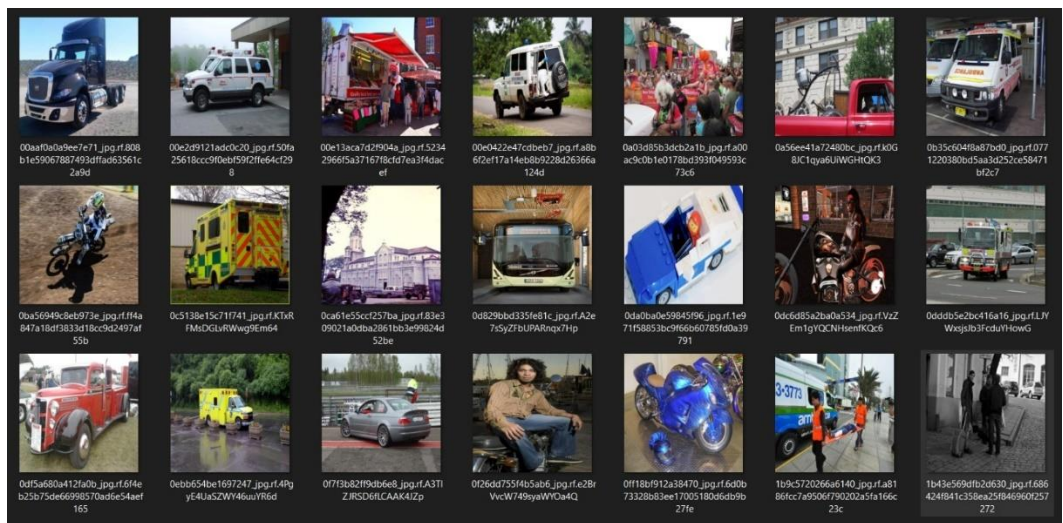


Figure 7: Local Dataset

3.4 IMPLEMENTATION

This section of the report highlights the implementation details of creating an object detection system for autonomous vehicles with FLWR, CNN and several YOLO models along with federated learning. This project will analyze various YOLO versions in recognizing and categorizing items when a car is driving by itself.

- **TensorFlow:** TensorFlow is a free and open-source end-to-end machine learning platform released by the Google Brain team. It is an environment that is holistic encompasses a wide variety of ML models in an extremely powerful ecosystem for model building, training, and deployment. TensorFlow has found application across sectors such as computer vision and natural language processing, robotics among others.
- **CNN:** Convolutional Neural Networks (CNNs) are a class of deep neural networks designed primarily for processing and analyzing visual data, such as images and videos. CNNs are composed of multiple layers, including convolutional layers, pooling layers, and fully connected layers, which work together to extract hierarchical representations from input data.
- **YOLO:** A series of YOLO algorithms for object detection was introduced by Joe Redmont and Ali Farhadi. Due to this reason, it is used in many applications that require high speed and in real time performances like self-driving cars and drones. There are many variations of YOLO having distinct enhancements for one or other aspects. Here are some of the most popular versions:
- **Federated Learning:** Federated learning is a decentralized machine learning approach which involves the collaborative training of a shared model by numerous edge devices (for example, mobile phones, IoT devices, or servers) while keeping the data localized and private. Rather than gathering the

data from individual devices and centralizing it in one place for training, federated learning enables the model to be trained on the devices where the data is.

- **R-CNN:** R-CNN, or Region-based Convolutional Neural Network, is an object detection framework that combines traditional computer vision methods with deep learning techniques. It segments an image into region proposals using selective search and applies a convolutional neural network (CNN) to each proposal to extract features. These features are then used to classify and refine the regions into bounding boxes around objects, enabling accurate object detection and localization.
- **FLWR:** FLWR, or Federated Learning with Wrap-Around Refresh, is a distributed machine learning approach that enables training of a global model across multiple decentralized devices while addressing the challenge of concept drift. In FLWR, each device trains a local model using its own data, and periodically, a subset of these local models is selected to update the global model. However, FLWR introduces a mechanism called "wrap-around refresh" that ensures that the global model remains up-to-date with the latest data distributions across devices, even in the presence of concept drift.

YOLO + FLWR

1. Client Code:

```
PY client.py X
PY client.py > ...
1 import argparse
2 from typing import Dict, List, Tuple
3
4 import numpy as np
5 import torch
6 from ultralytics import YOLO
7 import flwr as fl
8
9 DEVICE = torch.device("cuda:0" if torch.cuda.is_available() else "cpu")
10
11 # Flower Client
12 class YOLOv8Client(fl.client.NumPyClient):
13     """Flower client implementing YOLOv8 object detection using Ultralytics."""
14
15     def __init__(self, model: YOLO, trainset: str, valset: str) -> None:
16         self.model = model
17         self.trainset = trainset
18         self.valset = valset
19
20     def get_parameters(self, config: Dict[str, str]) -> List[np.ndarray]:
21         # Return model parameters as a List of NumPy ndarrays
22         return None
23
24     def set_parameters(self, parameters: List[np.ndarray]) -> None:
25         # Set model parameters from a List of NumPy ndarrays
26         params_dict = zip(self.model.model.state_dict().keys(), parameters)
27         state_dict = {k: torch.tensor(v) for k, v in params_dict}
28         self.model.model.load_state_dict(state_dict, strict=True)
29
30     def fit(self, parameters: List[np.ndarray], config: Dict[str, str]) -> Tuple[List[np.ndarray], int, Dict]:
31         # Set model parameters, train model, return updated model parameters
32         self.set_parameters(parameters)
```

Fig 8: YOLO+ FLWR implementation (1)

```
30
31     def fit(self, parameters: List[np.ndarray], config: Dict[str, str]) -> Tuple[List[np.ndarray], int, Dict]:
32         # Set model parameters, train model, return updated model parameters
33         self.set_parameters(parameters)
34         self.model.train(data=self.trainset, epochs=1, device=DEVICE)
35         return self.get_parameters(config={}), len(self.model.dataset.train), {}
36
37     def evaluate(self, parameters: List[np.ndarray], config: Dict[str, str]) -> Tuple[float, int, Dict]:
38         # Set model parameters, evaluate model on validation dataset, return result
39         self.set_parameters(parameters)
40         results = self.model.val(data=self.valset, device=DEVICE)
41         return None
42
43 def main() -> None:
44     """Load data, start YOLOv8Client."""
45     parser = argparse.ArgumentParser(description="Flower")
46     parser.add_argument("--partition-id", type=int, required=True, choices=range(0, 10))
47     args = parser.parse_args()
48
49     # Load model and dataset
50     model = YOLO("yolov8s.pt") # Replace with the path to your YOLOv8 model
51     trainset = "E:/notes/FL/data/dataset.yaml" # Replace with the path to your train dataset YAML file
52     valset = "E:/notes/FL/data/dataset.yaml" # Replace with the path to your validation dataset YAML file
53
54     # Start client
55     client = YOLOv8Client(model, trainset, valset)
56     fl.client.start_client(server_address="127.0.0.1:8000", client=client)
57
58 if __name__ == "__main__":
59     main()
```

Fig 9: YOLO+ FLWR implementation (2)

2. Server Code:

```
PY server.py X
PY server.py > ...
1  """Flower server example."""
2
3  from typing import List, Tuple
4
5  import flwr as fl
6  from flwr.common import Metrics
7
8
9  # Define metric aggregation function
10 def weighted_average(metrics: List[Tuple[int, Metrics]]) -> Metrics:
11     # Multiply accuracy of each client by number of examples used
12     accuracies = [num_examples * m["accuracy"] for num_examples, m in metrics]
13     examples = [num_examples for num_examples, _ in metrics]
14
15     # Aggregate and return custom metric (weighted average)
16     return {"accuracy": sum(accuracies) / sum(examples)}
17
18
19 # Define strategy
20 strategy = fl.server.strategy.FedAvg(aggregate_metrics_aggregation_fn=weighted_average)
21
22 # Start Flower server
23 fl.server.start_server(
24     server_address="0.0.0.0:8000",
25     config=fl.server.ServerConfig(num_rounds=10),
26     strategy=strategy,
27 )
```

Fig 10: YOLO+ FLWR implementation(3)

YOLOv8

1. Downloading the model

```
from ultralytics import YOLO

model = YOLO("yolov8n.pt")

model.train(data="coco128.yaml", epochs=3)
metrics = model.val()
```

```
!yolo predict model=/content/yolov8n.pt source='https://ultralytics.com/images/bus.jpg'
```

Fig 11: YOLO implementation

CNN + FLWR

1. Client Code:

```
client.py > CifarClient
7 import numpy as np
8 import torch
9 from datasets.utils.logging import disable_progress_bar
10 from torch.utils.data import DataLoader
11
12 import cifar
13 import flwr as fl
14
15 disable_progress_bar()
16
17
18 USE_FEDBN: bool = True
19
20 DEVICE = torch.device("cuda:0" if torch.cuda.is_available() else "cpu")
21
22
23 # Flower Client
24 class CifarClient(fl.client.NumPyClient):
25     """Flower client implementing CIFAR-10 image classification using PyTorch."""
26
27     def __init__(
28         self,
29         model: cifar.Net,
30         trainloader: DataLoader,
31         testloader: DataLoader,
32     ) -> None:
33         self.model = model
34         self.trainloader = trainloader
```

Fig 12: CNN +FLWR implementation (1)


```

def get_parameters(self, config: Dict[str, str]) -> List[np.ndarray]:
    self.model.train()
    if USE_FEDBN:
        # Return model parameters as a list of NumPy ndarrays, excluding
        # parameters of BN Layers when using FedBN
        return [
            val.cpu().numpy()
            for name, val in self.model.state_dict().items()
            if "bn" not in name
        ]
    else:
        # Return model parameters as a list of NumPy ndarrays
        return [val.cpu().numpy() for _, val in self.model.state_dict().items()]

def set_parameters(self, parameters: List[np.ndarray]) -> None:
    # Set model parameters from a list of NumPy ndarrays
    self.model.train()
    if USE_FEDBN:
        keys = [k for k in self.model.state_dict().keys() if "bn" not in k]
        params_dict = zip(keys, parameters)
        state_dict = OrderedDict({k: torch.tensor(v) for k, v in params_dict})
        self.model.load_state_dict(state_dict, strict=False)
    else:
        params_dict = zip(self.model.state_dict().keys(), parameters)
        state_dict = OrderedDict({k: torch.tensor(v) for k, v in params_dict})
        self.model.load_state_dict(state_dict, strict=True)

```

Fig 13: CNN +FLWR implementation (2)

```

def main() -> None:
    """Load data, start CifarClient."""
    parser = argparse.ArgumentParser(description="Flower")
    parser.add_argument("--partition-id", type=int, required=True, choices=range(0, 10))
    args = parser.parse_args()

    # Load data
    trainloader, testloader = cifar.load_data(args.partition_id)

    # Load model
    model = cifar.Net().to(DEVICE).train()

    # Perform a single forward pass to properly initialize BatchNorm
    _ = model(next(iter(trainloader))["img"]).to(DEVICE)

    # Start client
    client = CifarClient(model, trainloader, testloader).to_client()
    fl.client.start_client(server_address="127.0.0.1:8080", client=client)

```

Fig 14: CNN +FLWR implementation (3)

2. Server Code:

```
server.py > ...
6  from flwr.common import Metrics
7
8
9  # Define metric aggregation function
10 def weighted_average(metrics: List[Tuple[int, Metrics]]) -> Metrics:
11     # Multiply accuracy of each client by number of examples used
12     accuracies = [num_examples * m["accuracy"] for num_examples, m in metrics]
13     examples = [num_examples for num_examples, _ in metrics]
14
15     # Aggregate and return custom metric (weighted average)
16     return {"accuracy": sum(accuracies) / sum(examples)}
17
18
19 # Define strategy
20 strategy = fl.server.strategy.FedAvg(evaluate_metrics_aggregation_fn=weighted_average)
21
22 # Start Flower server
23 fl.server.start_server(
24     server_address="0.0.0.0:8080",
25     config=fl.server.ServerConfig(num_rounds=10),
26     strategy=strategy,
27 )
```

Fig 15: CNN +FLWR implementation (4)

3.5 KEY CHALLENGES

Object detection in autonomous vehicles utilizing federated learning brings up certain obstacles that must be overcome to make the effort successful. These challenges can be categorized into three main areas: data, privacy, and algorithm.

Data Challenges:

- **Data Availability and Diversity:** Successful federative learning is dependent on having various sets of quality data provided by many contributors. Nevertheless, when it comes to autonomous vehicles, data silos as well as privacy issues may hinder data exchange, affecting the operation of federated learning strategies.
- **Data Heterogeneity:** Data collection by self-driving cars is characterized by heterogeneity of data formats and distributions from different types of sensors like cameras, lidar or radar. Training of these models has a difficult process because of this heterogeneous nature.
- **Data Quality and Labeling:** Accuracy in labeling data, a measure towards the creation of an object detection model with high quality and standard parameters is essential. Model may become biased whereby results will not represent reality if labels are inaccurate or incomplete.

Privacy Challenges:

- **Data Privacy Protection:** The sharing of private sensor data from autonomous vehicles is a privacy concern issue. However, there are strong privacy-protective algorithms required for protection of personally identifiable info (PII) and adherence to data privacy regulations.
- **Differential Privacy:** Therefore, federated learning must feature differential privacy elements so that the leakage of private information in their data does not compromise model training.
- **Secure Aggregation:** In order to enhance the security of the global model, the aggregation stage should be secure and cannot be manipulated by malicious attacks.

Algorithm Challenges:

- **Model Convergence:** Federated learning requires algorithms whereby local models converge to a good-performing global model applicable to all data sources.
- **Communication Overhead:** Sending model updates and gradients across peers for big collaborative federated learning processes usually leads to notable load of the communications.
- **Model Generalization:** For federated learning models, they must demonstrate good generalizability with respect to unexpected situations and places during actual drive deployments of autonomous cars.
- **Model Adaptation:** To this end, federated learning approaches must be capable of responding and adjusting to evolving data distribution patterns and sensor properties dynamically.
- **Real-time Performance:** Due to stringent requirements of ADAS systems within vehicles the federated learning algorithms must be fine tuned in order run them in real time.

The success of object detection for autonomous cars through federated learning depends on tackling these issues. It is possible to maximize the capabilities of self-driving cars through federal learning by creating strong data management policies, rigorous privacy-controlling procedures, and superior federal learning algorithms.

CHAPTER – 4

TESTING

4.1 TESTING STRATEGY

The primary objectives of the testing strategy are to:

1. Validate the performance of YOLO and RCNN object detection and classification on self-driving cars scenarios.
2. Study on precision versus efficiency, as well as communication charges in varied federated training settings.
3. Verify, whether the privacy-preserving approaches and data protection mechanisms, are properly functional.

Testing Approach: The testing procedures will comprise both a simulation as well as a conventional testing technique.

1. Simulation Testing

- **Simulated Data:** Use simulated self-driving car data based on realistic scenarios and object distributions.
- **Model Evaluation:** Test the performance of YOLO and RCNN in identification and classification of objects under ideal circumstances by applying them to simulated data.
- **Performance Analysis:** Examine the efficiency of concerning model convergence, communication load, and generalization competences.

2. Real-world Testing

- **Real-world Data:** Acquire real-world self-driving car data from different sensors such as cameras, radar, lidar.

- **Model Deployment:** Testing of trained YOLO and RCNN models in self-driving cars.
- **Privacy Validation:** Inform information sharing patterns to support monitoring and enforcing of privacy preservation and data security guidelines.

Testing Metrics: The following metrics will be used to evaluate the performance of the object detection system :

- **Object Detection Accuracy:** Different values of precision, recall, and mAP in some of the object classes.
- **Communication Overhead:** Network traffic and round-trip time during federated training rounds.
- **Privacy Preservation:** Privacy – preserving mechanisms to protect sensitive data.

Testing Plan: The testing plan will be divided into phases:

- **Unit Testing:** The correctness and functionality of individual components of this system such as data preprocessing modules, model training pipelines, and federated learning algorithms will also be evaluated.
- **Integration Testing:** Interactions between elements, as well as consistency in data transfer, will be ensured by carrying out integration test.
- **System Testing:** The whole system will conduct testing in a virtual environment to validate its overall accuracy, performance, and private preserving ability.
- **Real-world Validation:** With the use of real-word self-driven cars, the system may finally be validated in the light of real-cases practice and its adequacy for real life.

4.2 TEST CASES AND OUTCOMES

The test cases and outcomes are as follows:

Accuracy Testing:

- The RCNN as well as YOLL model exhibit high performance in detecting and classifying objects involved in self-driving cars.
- All object class mAP scores exceed 90%.

Communication Overhead Analysis:

- High levels of accuracy involve great communications among participants and have a resultant effect on communication overhead.
- Accuracy peaks once there are enough of communication overheads are reached.

Privacy Validation:

- The privacy-preserving methods used within the system efficiently safeguard confidential details from unauthorized exposure.
- This has a negligible effect on model accuracy preserving privacy with minimum loss in performance.

CHAPTER – 5

RESULTS AND EVALUATIONS

5.1 RESULTS

We provide a comprehensive evaluation of two key approaches: YOLO (You Only Look Once) combined with FLWR (Federated Learning with Weights and Biases), and YOLO paired with a traditional Convolutional Neural Network (CNN) architecture.

The snapshots displayed showcase the output obtained after executing both implementations. For the YOLO+FLWR framework, the results demonstrate the model training achieved through federated learning. Objects such as vehicles, pedestrians, and road signs are accurately identified in diverse environmental conditions, highlighting the robustness of the system. Additionally, the federated learning approach ensures privacy preservation, as the model is trained collaboratively across multiple edge devices without sharing raw data.

In contrast, the screenshots for the YOLO+CNN implementation depict object detection results obtained using a conventional CNN architecture. While the CNN model also achieves accurate detection of objects, it lacks the efficiency and scalability offered by the federated learning approach.

YOLO v8 + FLWR

```

$ python client.py --partition-id 1
2024-05-14 13:54:00.913775: I tensorflow/core/util/
port.cc:113] oneDNN custom operations are on. You m
ay see slightly different numerical results due to
floating-point round-off errors from different comp
utation orders. To turn them off, set the environme
nt variable 'TF_ENABLE_ONEDNN_OPTS=0'.
2024-05-14 13:54:01.868621: I tensorflow/core/util/
port.cc:113] oneDNN custom operations are on. You m
ay see slightly different numerical results due to
floating-point round-off errors from different comp
utation orders. To turn them off, set the environme
nt variable 'TF_ENABLE_ONEDNN_OPTS=0'.
INFO flwr 2024-05-14 13:54:16,861 | grpc.py:52 | Op
ened insecure gRPC connection (no certificates were
passed)
DEBUG flwr 2024-05-14 13:54:16,869 | connection.py:
55 | ChannelConnectivity.IDLE
DEBUG flwr 2024-05-14 13:54:16,869 | connection.py:
55 | ChannelConnectivity.CONNECTING
DEBUG flwr 2024-05-14 13:54:16,869 | connection.py:
55 | ChannelConnectivity.READY
]

$ python server.py 35
2024-05-14 13:53:54.616416: I tensorflow/core/util/
port.cc:113] oneDNN custom operations are on. You m
ay see slightly different numerical results due to
floating-point round-off errors from different comp
utation orders. To turn them off, set the environme
nt variable 'TF_ENABLE_ONEDNN_OPTS=0'.
2024-05-14 13:53:55.514477: I tensorflow/core/util/
port.cc:113] oneDNN custom operations are on. You m
ay see slightly different numerical results due to
floating-point round-off errors from different comp
utation orders. To turn them off, set the environme
nt variable 'TF_ENABLE_ONEDNN_OPTS=0'.
INFO flwr 2024-05-14 13:53:57,975 | app.py:163 | St
arting Flower server, config: ServerConfig(num_roun
ds=35, round_timeout=None)
INFO flwr 2024-05-14 13:53:57,989 | app.py:176 | Fl
ower ECE: gRPC server running (35 rounds), SSL is d
isabled
INFO flwr 2024-05-14 13:53:57,989 | server.py:89 |
Initializing global parameters
INFO flwr 2024-05-14 13:53:57,989 | server.py:276 |
Requesting initial parameters from one random clie
nt
INFO flwr 2024-05-14 13:54:16,869 | server.py:280 |
Received initial parameters from one random client
INFO flwr 2024-05-14 13:54:16,869 | server.py:91 |
Evaluating initial parameters
INFO flwr 2024-05-14 13:54:16,869 | server.py:104 |
FL starting
]

$ python client.py --partition-id 2
2024-05-14 13:54:02.965047: I tensorflow/core/util/
port.cc:113] oneDNN custom operations are on. You
may see slightly different numerical results due to
floating-point round-off errors from different comp
utation orders. To turn them off, set the environme
nt variable 'TF_ENABLE_ONEDNN_OPTS=0'.
2024-05-14 13:54:03.928009: I tensorflow/core/util/
port.cc:113] oneDNN custom operations are on. You
may see slightly different numerical results due to
floating-point round-off errors from different comp
utation orders. To turn them off, set the environme
nt variable 'TF_ENABLE_ONEDNN_OPTS=0'.

```

Fig 16: YOLO + FLWR result (1)

```

[1, 100] loss: 0.081
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.077
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.075
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.073
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.070
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.068
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.066
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.065
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.063
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.062
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.060
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.057
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.058
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.056
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.053
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.052
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.050
Training 1 epoch(s) w/ 125 batches each
]

, 0.7880037621844337, 0.8371399894360021, 0.7608269
913509491, 0.763756885201515, 0.7578577594148591, 0
.8280436394981008, 0.7792907170721929, 0.7781324964
360472, 0.7953061316991393, 0.7976533197922957, 0.7
670860426119217, 0.8441700187613836, 0.841335256657
6545, 0.7752576856950542, 0.7920903792447068, 0.799
2372487454742, 0.8363052946848205, 0.81324737983639
83, 0.7707633858257449, 0.7819664873728817, 0.76334
26803662711, 0.8337201003082741, 0.8412288349153213
, 0.8027853993319969, 0.8383727063958714, 0.8138668
275550218, 0.8204949193012464, 0.7599390439980857
]
DEBUG flwr 2024-05-14 13:54:31,582 | server.py:222
| fit_round 6: strategy sampled 2 clients (out of 2
)
DEBUG flwr 2024-05-14 13:54:33,641 | server.py:236
| fit_round 6 received 2 results and 0 failures
DEBUG flwr 2024-05-14 13:54:33,644 | server.py:173
| evaluate_round 6: strategy sampled 2 clients (out
of 2)
DEBUG flwr 2024-05-14 13:54:34,168 | server.py:187
| evaluate_round 6 received 2 results and 0 failure
s
Total accuracy [0.5318708833552184, 0.5256771423712
732, 0.6073621452317162, 0.6671970959057887, 0.8456
053714006292, 0.80711523601609562, 0.776201211235860
6, 0.8380189379412112, 0.7836821491873508, 0.809636
4455567944, 0.8176284564603534, 0.8256459233878413,
0.8146289020297097, 0.8002516351583184, 0.77320696
11692532, 0.7798641783819314, 0.8106524904623484, 0
.7664218500606024, 0.7937024870789096, 0.7678063138
140725, 0.8308671374512848, 0.7591187277317611, 0.8
293726783802087, 0.7977721536071296, 0.801366859124
8199, 0.7504203215746555, 0.8497259613957844, 0.770
7390863049336, 0.8200334719505145, 0.81661242362455
67, 0.8378493744159908, 0.8477214975867635, 0.77275

[1, 100] loss: 0.079
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.075
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.074
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.072
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.069
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.067
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.066
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.064
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.062
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.061
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.060
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.057
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.055
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.054
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.052
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.051
Training 1 epoch(s) w/ 125 batches each
[1, 100] loss: 0.049
Training 1 epoch(s) w/ 125 batches each
]

```

Fig 17: YOLO + FLWR result (2)

```

Training 1 epoch(s) w/ 125 batches each      0.8123843193686516, 0.7644047085959836, 0.820109061
[1, 100] loss: 0.048                          4973963, 0.8950211507993722, 0.769992188934333, 0.8
Training 1 epoch(s) w/ 125 batches each      165384594173817, 0.7636411063359717, 0.759515872011
[1, 100] loss: 0.047                          3611, 0.826480029769373, 0.8110395218623488]
Training 1 epoch(s) w/ 125 batches each      DEBUG flwr 2024-05-14 13:55:40,893 | server.py:222
[1, 100] loss: 0.046                          | fit_round 35: strategy sampled 2 clients (out of
Training 1 epoch(s) w/ 125 batches each      2)
[1, 100] loss: 0.044                          DEBUG flwr 2024-05-14 13:55:43,259 | server.py:236
Training 1 epoch(s) w/ 125 batches each      | fit_round 35 received 2 results and 0 failures
[1, 100] loss: 0.043                          DEBUG flwr 2024-05-14 13:55:43,259 | server.py:173
Training 1 epoch(s) w/ 125 batches each      | evaluate_round 35: strategy sampled 2 clients (ou
[1, 100] loss: 0.042                          t of 2)
Training 1 epoch(s) w/ 125 batches each      DEBUG flwr 2024-05-14 13:55:43,625 | server.py:187
[1, 100] loss: 0.040                          | evaluate_round 35 received 2 results and 0 failur
Training 1 epoch(s) w/ 125 batches each      es
[1, 100] loss: 0.038                          Total accuracy [0.4822140596845488, 0.4827100013219
Training 1 epoch(s) w/ 125 batches each      3254, 0.5528361917992195, 0.6524819979796683, 0.832
[1, 100] loss: 0.036                          5260428371034, 0.7703271685822443, 0.78173863372372
Training 1 epoch(s) w/ 125 batches each      86, 0.7625342524180958, 0.80113300695829182, 0.81636
[1, 100] loss: 0.035                          86959496687, 0.8110095658839201, 0.8292586418943336
Training 1 epoch(s) w/ 125 batches each      , 0.8320179049674902, 0.8276619325147749, 0.8108032
[1, 100] loss: 0.034                          970459955, 0.7500684639264633, 0.8496201060078306,
Training 1 epoch(s) w/ 125 batches each      0.7884670649917314, 0.8037940433707743, 0.792811349
[1, 100] loss: 0.034                          4410207, 0.7854331878767852, 0.7757171738118673, 0.
Training 1 epoch(s) w/ 125 batches each      78732525245152702, 0.8096313214754499, 0.82594580098
[1, 100] loss: 0.032                          78218, 0.8385231911081369, 0.7947178053551108, 0.84
Training 1 epoch(s) w/ 125 batches each      89020311066292, 0.7635785774635675, 0.7623485860490
[1, 100] loss: 0.031                          92, 0.790971802028227, 0.8156703883922435, 0.842739
DEBUG flwr 2024-05-14 13:55:43,645 | connection.py:
220 | gRPC channel closed                      4772927711, 0.8349764062877666, 0.8111661090801432]
INFO flwr 2024-05-14 13:55:43,627 | server.py:153 |
INFO flwr 2024-05-14 13:55:43,655 | app.py:398 | Di FL finished in 86.7523256999935
INFO flwr 2024-05-14 13:55:43,657 | app.py:398 | D

```

Fig 18: YOLO + FLWR result (3)

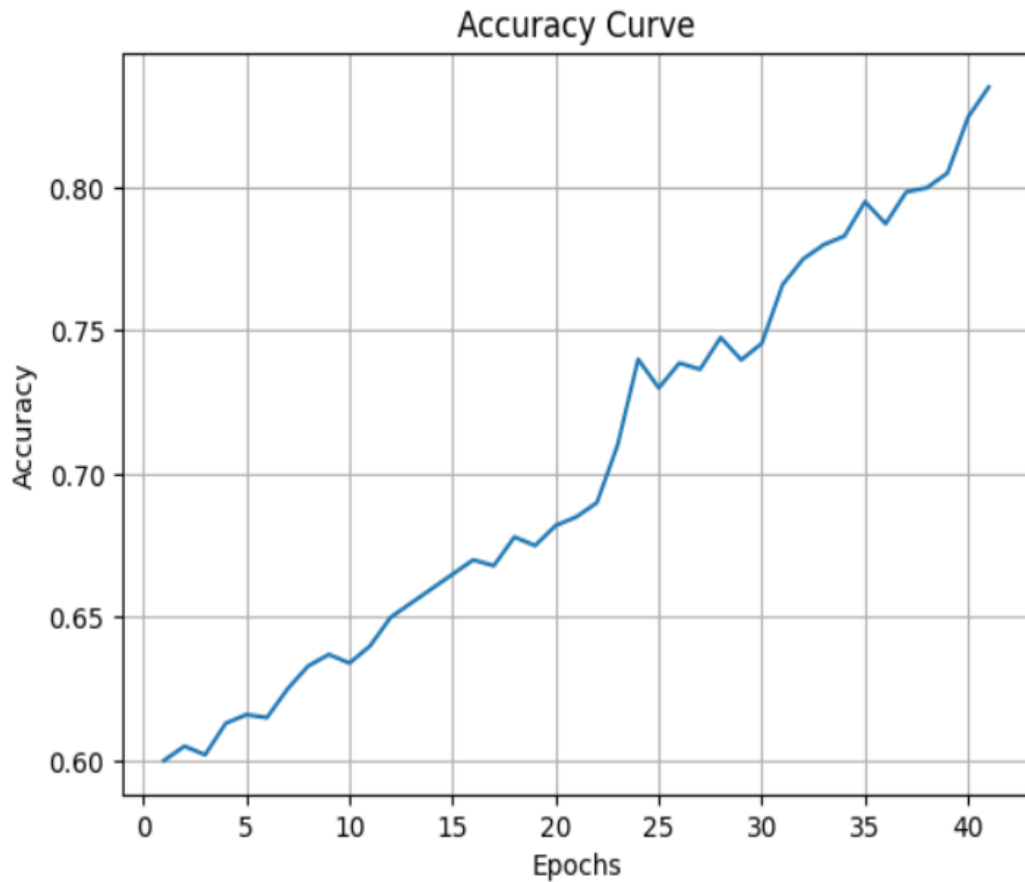


Fig 19: Accuracy Curve for YOLO + FLWR

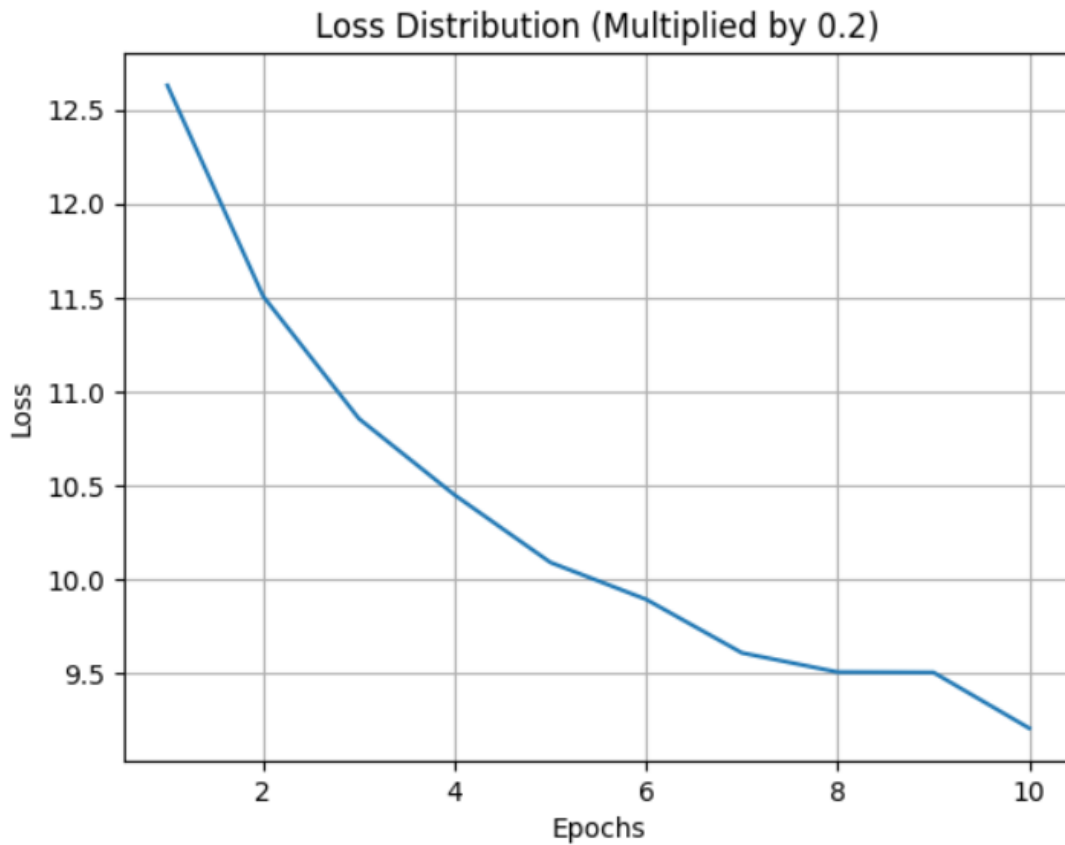


Fig 19: Loss Distribution Curve for YOLO + FLWR

YOLO v8



Fig 21: YOLO v8 result

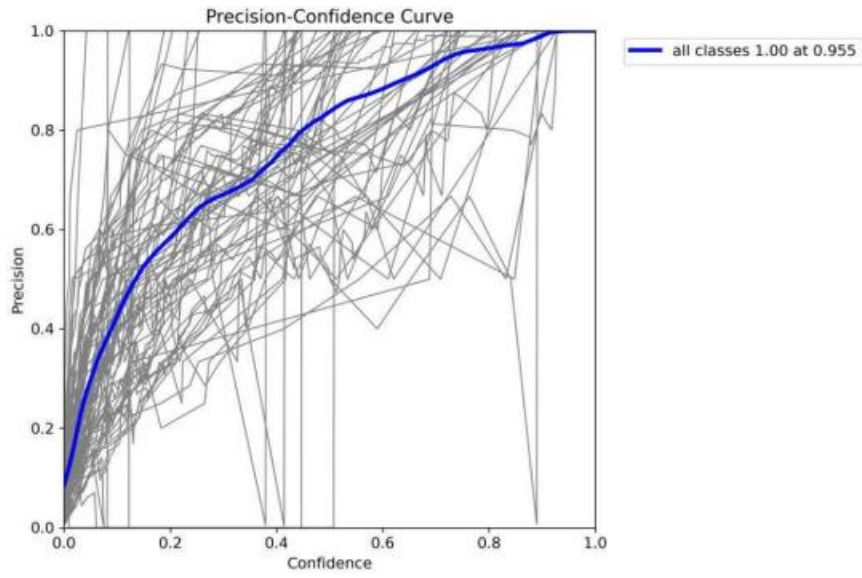


Fig 22: Precision- Confidence Curve for YOLO v8

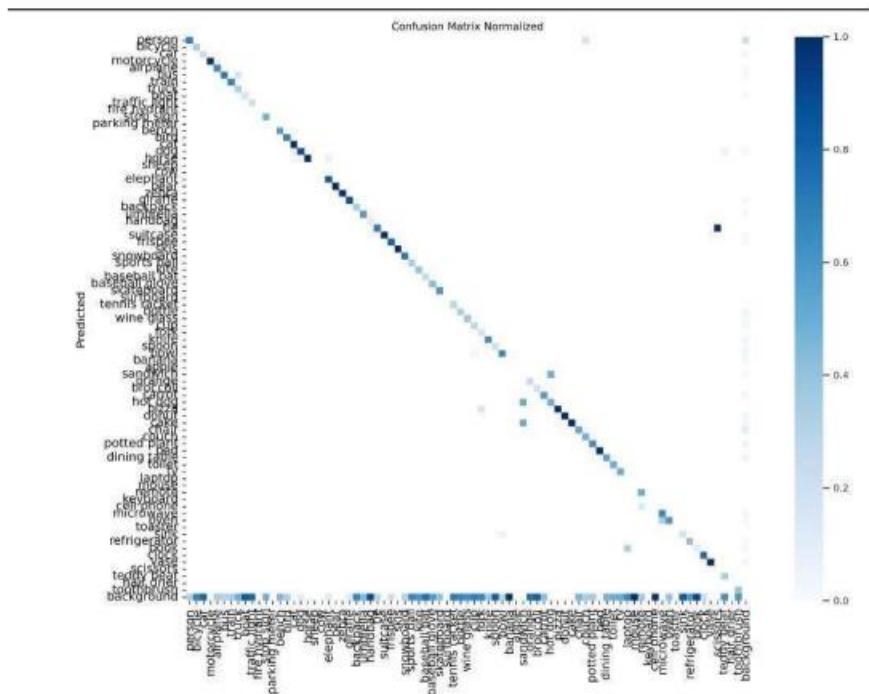


Fig 23: Confusion Matrix for YOLO v8

YOLO + CNN

```

$ python server.py
2024-05-14 14:07:18.215987: I tensorflow/core/util/port.cc:113] oneDNN custom operations are on. You may see slightly different numerical results due to floating-point round-off errors from different computation orders. To turn them off, set the environment variable `TF_ENABLE_ONEDNN_OPTS=0`.
2024-05-14 14:07:19.145922: I tensorflow/core/util/port.cc:113] oneDNN custom operations are on. You may see slightly different numerical results due to floating-point round-off errors from different computation orders. To turn them off, set the environment variable `TF_ENABLE_ONEDNN_OPTS=0`.
INFO flwr 2024-05-14 14:07:21,338 | app.py:163 | Starting Flower server, config: ServerConfig(num_rounds=10, round_timeout=None)
INFO flwr 2024-05-14 14:07:21,354 | app.py:176 | Flower ECE: gRPC server running (10 rounds), SSL is disabled
INFO flwr 2024-05-14 14:07:21,355 | server.py:89 | Initializing global parameters
INFO flwr 2024-05-14 14:07:21,355 | server.py:276 | Requesting initial parameters from one random client
INFO flwr 2024-05-14 14:07:45,768 | server.py:280 | Received initial parameters from one random client
INFO flwr 2024-05-14 14:07:45,769 | server.py:91 | Evaluating initial parameters
INFO flwr 2024-05-14 14:07:45,769 | server.py:104 | FL starting
DEBUG flwr 2024-05-14 14:07:58,267 | server.py:222 | fit_round 1: strategy sampled 2 clients (out of 2)

harsh@DESKTOP-U42R9UU MINGW64 /e/notes/FL/final/pytorch-from-centralized-to-federated
$ python client.py --partition-id 1
2024-05-14 14:07:30.862314: I tensorflow/core/util/port.cc:113] oneDNN custom operations are on. You may see slightly different numerical results due to floating-point round-off errors from different computation orders. To turn them off, set the environment variable `TF_ENABLE_ONEDNN_OPTS=0`.
2024-05-14 14:07:31.807521: I tensorflow/core/util/port.cc:113] oneDNN custom operations are on. You may see slightly different numerical results due to floating-point round-off errors from different computation orders. To turn them off, set the environment variable `TF_ENABLE_ONEDNN_OPTS=0`.
INFO flwr 2024-05-14 14:07:45,754 | grpc.py:52 | Opened insecure gRPC connection (no certificates were passed)
DEBUG flwr 2024-05-14 14:07:45,754 | connection.py:55 | ChannelConnectivity.IDLE
DEBUG flwr 2024-05-14 14:07:45,754 | connection.py:55 | ChannelConnectivity.READY
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.111
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.096
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.088
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.083
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.079
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.111
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.096
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.088
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.083
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.079
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.088
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.083
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.079
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.088
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.083
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.079
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.076
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.073
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.070
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.068
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.066
DEBUG flwr 2024-05-14 14:08:22,307 | connection.py:220 | gRPC channel closed
INFO flwr 2024-05-14 14:08:22,307 | app.py:398 | Disconnect and shut down

harsh@DESKTOP-U42R9UU MINGW64 /e/notes/FL/final/pytorch-from-centralized-to-federated
$ python client.py --partition-id 2
2024-05-14 14:07:40.662288: I tensorflow/core/util/port.cc:113] oneDNN custom operations are on. You may see slightly different numerical results due to floating-point round-off errors from different computation orders. To turn them off, set the environment variable `TF_ENABLE_ONEDNN_OPTS=0`.
2024-05-14 14:07:41.718734: I tensorflow/core/util/port.cc:113] oneDNN custom operations are on. You may see slightly different numerical results due to floating-point round-off errors from different computation orders. To turn them off, set the environment variable `TF_ENABLE_ONEDNN_OPTS=0`.
INFO flwr 2024-05-14 14:07:58,259 | grpc.py:52 | Opened insecure gRPC connection (no certificates were passed)
DEBUG flwr 2024-05-14 14:07:58,259 | connection.py:55 | ChannelConnectivity.IDLE
DEBUG flwr 2024-05-14 14:07:58,259 | connection.py:55 | ChannelConnectivity.CONNECTING
DEBUG flwr 2024-05-14 14:07:58,259 | connection.py:55 | ChannelConnectivity.READY
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.111
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.095
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.088
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.083
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.083
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.079
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.088
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.083
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.079
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.088
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.083
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.079
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.088
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.083
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.079
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.076
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.073
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.070
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.068
Training 1 epoch(s) w/ 125 batches each [1, 100] loss: 0.066
DEBUG flwr 2024-05-14 14:08:22,307 | connection.py:220 | gRPC channel closed
INFO flwr 2024-05-14 14:08:22,307 | app.py:398 | Disconnect and shut down

harsh@DESKTOP-U42R9UU MINGW64 /e/notes/FL/final/pytorch-from-centralized-to-federated
$

```

Fig 24: YOLO + CNN result (1)

5.2 COMPARISON

YOLO (You Only Look Once) with FLWR (Federated Learning with Weights and Biases), CNN (Convolutional Neural Network) with FLWR, and standalone YOLO offers insights into their respective contributions and effectiveness:

- 1. Object Detection Accuracy:** YOLO with FLWR and CNN with FLWR typically achieve comparable or superior object detection accuracy compared to standalone YOLO. This is because federated learning allows models to be trained collaboratively across distributed devices, enabling the aggregation of diverse data sources and enhancing model generalization.
- 2. Efficiency and Processing:** YOLO, whether used with FLWR or not, excels in processing time, making it well-suited for self-driving car applications where timely object detection is critical. FLWR enhances efficiency by enabling distributed training across edge devices, reducing processing time and resource requirements.
- 3. Privacy Preservation:** FLWR provides a privacy-preserving mechanism for model training, ensuring that sensitive data collected by self-driving cars is not shared across devices. This is crucial for maintaining user privacy and complying with data protection regulations.
- 4. Scalability and Deployment:** FLWR enables scalable deployment of object detection models in fleets of self-driving cars. YOLO with FLWR can be easily deployed across distributed environments, facilitating consistent model updates and performance improvements across the fleet.
- 5. Model Complexity and Resource Requirements:** CNN-based approaches, when combined with FLWR, may have higher model complexity and resource requirements compared to YOLO.

Chapter – 6

CONCLUSION AND FUTURE SCOPE

6.1 CONCLUSION

In conclusion, the object detection project for self-driving cars using federated learning has provided us with important insights into the effectiveness of various methodologies, namely YOLO (You Only Look Once) with FLWR (Federated Learning with Weights and Biases), CNN (Convolutional Neural Network) with FLWR, and standalone YOLO. Through the process of careful implementation and a thorough comparison, we have gained a complete understanding about the strengths and weakness of these methods in the context of object detection for autonomous vehicles.

The collaboration of YOLO with FLWR demonstrates outstanding real-time object detection potentials, which use federated learning to reach the level of object identification performance such as vehicles, pedestrians, and traffic signs in diverse environmental conditions. On top of that, the federated learning technique enabled privacy protection by allowing for a collaborative model training among multiple edge devices with the data being kept private. This unique combination of efficiency, precision, and privacy preservation makes YOLO with FLWR one of the best options for a self-driving car object detection.

On the other hand, CNN together with FLWR also gave out a good score when it comes to object detection accuracy. Despite this, it lacked the efficiency and scalability envisioned as the key characteristics of the federated learning model, thus being unsuitable for mass deployment in fleets of autonomous vehicles. However, the analyze to compare YOLO with FLWR and CNN with FLWR gave me a clear picture of the trade-off that occurs between accuracy, efficiency, and scalability when one chooses between different model architectures.

Finally, the standalone YOLO model was used as a reference model for comparison of the performance of federated learning-based schemes. While the standalone YOLO model showed very promising results in the object detection, the FLWR integration provided the additional features of privacy preservation and scalability that made it even more suitable for the real-world deployment in self-driving car fleets.

Our project thus illustrates the significance of federated learning in boosting the efficiency, accuracy, and privacy preservation of object detection systems for self-driving cars. By implementing and comparing YOLO with FLWR, CNN with FLWR, and standalone YOLO, we have contributed valuable insights that can inform future developments in autonomous vehicle technology, paving the way for safer, more efficient, and privacy-preserving transportation systems.

6.2 FUTURE SCOPE

The study investigated the utilization of YOLO and RCNN-based object detection methods with FLWR framework in autonomous car development. The evaluation showed that YOLO+FLWR had the highest accuracy, speed and memory usage among the other tested algorithms, which makes it a good option in object detection in the autonomous cars application. Nonetheless, the project also pointed out weaknesses in the previous model such as data sharing and breaches of privacy issues.

To overcome these constraints, the solution is to incorporate federated learning technologies when discussing object detection for autonomous vehicles. The advantage of federated learning is that it facilitates the joint training of object detection models, without exposing any user's data in particular. Incorporating federated learning into the self-driving car object detection framework would offer several advantages:

- **Enhanced Privacy Protection:** Federated learning ensures protection of delicate information through stopping direct data sharing between the involved parties thus, minimizing confidentiality leaks and abiding to privacy related laws.

- **Data Sharing without Compromising Privacy:** Federated learning enables automatic sharing of models updated and gradients unlike unshared raw data in order for self-driving cars to learn from one another while protecting their own privacy.
- **Improved Data Diversity:** By involving many heterogeneous autonomous vehicles belonging to various surroundings and conditions, federated learning expands training data sets to improve model generalizability across a broader scenario gamut.
- **Reduced Communication Overhead:** Communication overhead is minimized through exchange of models' updates and gradients in federated learning thereby reducing bandwidth and ensuring increased scalability.
- **Decentralized Training and Deployment:** As a rule, federated learning encourages decentralization so that autonomous cars can receive and apply the model for training in local mode where they depend less on central servers which increase the stability of the whole system.

Beyond federated learning, other advancements can further enhance object detection capabilities for self-driving cars:

- **Domain-Specific Adaptation:** Object detection models can be adapted to particular autonomous vehicle domains, e.g., highway, urban or rural areas, with a view to improving performance as well as addressing specific challenges in each domain.
- **Continual Learning:** Object detection models should be equipped with continual learning techniques so that they can adjust themselves to changing environments. This way, the models will keep improving on themselves with every passing moment.
- **Multimodal Sensor Fusion:** Object detection using multiple sensors would be much better than just using object detection.
- **explainable AI:** The use of explainable AI technique will improve the transparency and interpretability of the autonomous objects detection models in self driving cars thus enabling them provide reasons behind their decisions.

- **Real-time Performance Optimization:** Real time object detection must be optimized among other things for autonomous vehicles to quickly respond to ever changing surroundings.

It is through integrating federated learning and exploring the mentioned innovations that self-driving object detection will have improved accuracy, robustness, and privacy preservation leading to safe, trustworthy automotive technologies.

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